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Decision is a risk rooted in the courage of being free.

— Paul Tillich

Lectures:

- #博士生资格考试资料

1. Introduction

1.1 The Evolution of Supply Chain Theory

ried out may reduce their cost. Supply chains used to be viewed, at least by some managers, as “necessary evils.” As a result, the mindset for su
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kouts, or other degraded service. By the end of the last century, however, the purpose of the supply chain had begun to change as some firms discovered that supply chains could be a source of competitive advantage, rather than simply a cost driver. For example, Dell demonstrated
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ications of supply chain theory. The final chapter of this book is devoted to exploring how the tools of supply chain theory are used in a few of these application areas—electricity systems, health care, and public sector operations. 1.2 DEFINITIONS AND SCOPE
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1.2 Definition and Scope

of supply chains have evolved. Perhaps the most authoritative definition comes from the Council of Supply Chain Management Professionals (CSCMP), who define supply chain management as follows

:Supply chain management encompasses

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ply chain management as follows: Supply chain management encompasses the planning and management of all activities involved in sourcing and procurement, conversion, and all logistics management activities.

Importantly, it also includes coordination and collaboration with channel partners, which can be suppliers, intermediaries, third party service providers, and customers. In essence, supply chain management integrates supply and demand management within and across companies.

(Council of Supply Chain Manag

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agement Professionals 2018a). These practices include a huge range of tasks, such as forecasting, production planning, inventory management, warehouse location, supplier selection, procurement, and shipping.

Mathematical models have been d

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work. Figure 1.2 Supply "chain." The terms "logistics" and "logistics management" are closely related to "supply chain management," and it can be difficult to draw a clear distinction. Some companies use "logistics"

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the physical movement of goods; "supply chain management" includes logistics, as well as nonmovement activities such as inventory management and procurement. For other companies, "logistics

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ed more or less interchangeably. Supply chains are often represented graphically as a schematic network that illustrates the relationships between its elements. (See Figure 1.1.) Each vertica

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ts, etc.) is called an echelon. A location in the network is referred to as a stage or node. The links between stages represent some type of flow—typically,

the flow of goods, but sometimes the flow of information or money. The portion of the supply chain

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the flow of information or money. The portion of the supply chain from which products originate (the left-hand portion in Figure 1.1) is referred to as upstream, while the demand end is referred to as downstream. Actually, the phrase "supply chain"

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an echelon has only a single stage. But today's supply chains more closely resemble the complex network in Figure 1.1; each echelon may have dozens, hundreds, or even thousands of nodes. (Nevertheless, we will often

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think of the supply chain as a whole. The ideal supply chain management model would globally optimize every aspect of the supply chain, but such a model is impossible both because of the difficulties in modeling some aspects of the supply chain mathematically and because the resulting model would be too large and complex to solve. Instead, supply chain models

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1.3 Levels of Decision-making in Supply Chain Management

DECISION-MAKING IN SUPPLY CHAIN MANAGEMENT It is convenient to think about three levels of supply chain management decisions: strategic, tactical, and operational.

- Strategic aspects of the supply chain

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Three levels of supply chain management decisions:

- strategic
- tactical

- operational

2. Forecasting and Demand Modeling

2.1 Introduction

DEMAND MODELING 2.1 INTRODUCTION Demand forecasting is one of the most fundamental tasks that a business must perform. It can be a significant source

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Advantage:

- Improving customer service levels and by reducing costs related to supply–demand mismatches.

Disadvantage

- biased or otherwise inaccurate forecasting results in inferior decisions and thus undermines business performance.

and lower revenue (Ziobro 2016). The goal of the forecasting models discussed in this chapter is to estimate the quantity of a product or service that consumers will purchase. Most classical forecasting tec

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e that consumers will purchase. Most classical forecasting techniques involve time-series methods that require substantial historical data. Some of these methods are designed for demands that are stable over time. Others can handle demands that

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ds to be stable and predictable. However, products today have shorter and shorter life cycles, in part driven by rapid technology upgrades for high-tech products. As a result, firms have much less historical data available to use for forecasting, and any trends that may be evident in historical data may be unreliable for predicting the future. 5 Fundamentals of Supply Chain T

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- Large quantities of historical data available.

in Sections 2.2 and 2.3. Next, in Section 2.4, we discuss more recent approaches to forecasting demand using machine learning when we have large quantities of historical data available. In Sections 2.5–2.8, we discuss

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Large quantities of historical data available.

- Inadequate historical data

s of historical data available. In Sections 2.5–2.8, we discuss several methods that can be used to predict demands for new products or products that do not have much historical data. To distinguish these methods from

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not have much historical data. To distinguish these methods from classical time-series-based methods, we call them demand modeling techniques. The methods that we discuss in t

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Demand modeling techniques:

- Quantitative

this chapter are quantitative. They all involve mathematical models with parameters that must be calibrated. In contrast, some popular metho

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- Some popular methods

meters that must be calibrated. In contrast, some popular methods for forecasting demand with little or no historical data, such as the Delphi method, rely on experts' qualitative assessments or questionnaires to develop forecasts. Demand processes may exhibit var

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Demand processes may exhibit various forms of nonstationarity over time. These include the following:

- *Trends*: Demand consistently increases or decreases over time.
- *Seasonality*: Demand shows peaks and valleys at consistent intervals.
- *Product life cycles*: Demand goes through phases of rapid growth, maturity, and decline.

id growth, maturity, and decline. Moreover, demands exhibit random error—variations that cannot be explained or predicted—and this randomness is typically superimposed on any underlying nonstationarity.

2.2 CLASSICAL DEMAND FORECASTING

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superimpose: vt. 使重叠,使叠加

CLASSICAL DEMAND FORECASTING METHODS Classical forecasting methods use prior demand history to generate a forecast. Some of the methods, such as moving

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(single) exponential smoothing, assume that past patterns of demand will continue into the future, that is, no trend is present. As a result, these techniques are

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As a result, these techniques are best used for mature products with a large amount of historical data

large amount of historical data. On the other hand, regression analysis and double and triple exponential smoothing can account for a trend or other pattern in the data. We discuss each of these methods

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2.2.1 Moving Average

period t – 1.2.2.1 *Moving Average* The moving average method calculates the average amount of demand over a given interval of time and uses this average to predict the future demand. As a result, moving average fore
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The definition of Moving Average:

$$D_t = I + \epsilon_t$$

where I is the mean or "base" demand and ϵ is a random error term.

d and *t* is a random error term. A moving average forecast of order N uses the most recent observed demands. The forecast for the demand in p
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0 32.90 48.9012 8.98 32.98 22.78 That is, the forecast is simply the arithmetic mean of the previous N observations. This is known as a simple moving average forecast of order N . A generalization of the simple m
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2.2.2 Exponential Smoothing

.80. 2.2.2 *Exponential Smoothing* Exponential smoothing is a technique that uses a weighted average of all past data as the basis for the forecast. It gives more weight to recent
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Assumption:

- *Single exponential smoothing*: the demand process is *stationary*;
- *Double exponential smoothing*: there is a trend;
- *Triple exponential smoothing*: account for trends and seasonality.

or both trends and seasonality. These methods all require user-specified parameters that determine the relative weights placed on recent and older observations when predicting the demand, trend, and seasonality.

These three weights are called,
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demand, trend, and seasonality. These three weights are called, respectively, the smoothing factor, the trend factor, and the seasonality factor. We discuss each of these three
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1. Single Exponential Smoothing

$\alpha_i D_{t-i-1}$, where $\alpha_i = \alpha(1 - \alpha)^i$. The single exponential smoothing forecast includes all past observations, but since $\alpha_i < \alpha_j$ for $i > j$, the
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$\alpha_i = 1$ by (C.50) in Appendix C. These weights can be approximated with an exponential function $f(i) = \alpha e^{-\alpha i}$. This is why this method is called
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2. Double Exponential Smoothing

2. Double Exponential Smoothing Double exponential smoothing can be used to forecast demands with a linear trend. Such demands can be modeled as
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2.8) can be explained similarly: It places a weight of β on the most recent estimate of the slope (obtained by taking the difference between the two most recent base signals) and a weight of $1 - \beta$ on the previous estimate.
Note that, if the trend is down
[show annotation](#)

3. Triple Exponential Smoothing

3. Triple Exponential Smoothing Triple exponential smoothing can be used to forecast demands that exhibit both trend and seasonality. Seasonality means that the demand
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Seasonality: the demand series has a pattern that repeats every N periods for some fixed N .

seasonal factor one season ago. The idea behind smoothing with trend and seasonality is basically to “de-trend” and “de-seasonalize” the time series by separating the base signal from the trend and seasonality effects. The method uses three smoothing factors: α (smoothing constant), β (trend smoothing factor), and γ (seasonal smoothing factor). Initializing triple exponential smoothing is a bit trickier than for single or double exponential smoothing. To do so, we usually need at least two entire seasons’ worth of data ($2N$ periods), which will be used for the initialization phase. One common method is to initialize the slope as $S_{2N} = \frac{1}{N}(D_{N+1} - D_{1N} + D_{N+2} - D_{2N} + \dots + D_{2N} - D_{NN})$. (2.14) In other words, we take the per-period increase in demand between periods 1 and $N + 1$, and the per-period increase between periods 2 and $N + 2$, and so on; and then we take the average over those N values. To initialize the seasonal factor f_t , we use the following formula: $f_t = \frac{D_t}{S_{2N}}$. (2.15) [show annotation](#)

s ago) using weighting factor γ . Initializing triple exponential smoothing is a bit trickier than for single or double exponential smoothing. To do so, we usually need at least two entire seasons’ worth of data ($2N$ periods), which will be used for the initialization phase. One common method is to initialize the slope as $S_{2N} = \frac{1}{N}(D_{N+1} - D_{1N} + D_{N+2} - D_{2N} + \dots + D_{2N} - D_{NN})$. (2.14) In other words, we take the per-period increase in demand between periods 1 and $N + 1$, and the per-period increase between periods 2 and $N + 2$, and so on; and then we take the average over those N values. To initialize the seasonal factor f_t , we use the following formula: $f_t = \frac{D_t}{S_{2N}}$. (2.15) [show annotation](#)

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$+ D_{N+2} - D_{2N} + \dots + D_{2N} - D_{NN})$. (2.14) In other words, we take the per-period increase in demand between periods 1 and $N + 1$, and the per-period increase between periods 2 and $N + 2$, and so on; and then we take the average over those N values. To initialize the seasonal factor f_t , we use the following formula: $f_t = \frac{D_t}{S_{2N}}$. (2.15) [show annotation](#)

2.2.3 Linear Regression

25.90. 2.2.3 Linear Regression Historical data can also be used to forecast demands by determining a cause–effect relationship between some independent variables and the demand. For instance, the demand for sa [show annotation](#)

rice and a given set of features. In linear regression, the model specification assumes that the dependent variable, Y , is a linear combination of the

independent variables. For example, in simple linear regression, we need to estimate the parameters β_0 and β_1 . To build a regression model, we need historical data points—observations of both the independent variable(s) and the dependent variable. Let $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$

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estimate the parameters β_0 and β_1 . To build a regression model, we need historical data points—observations of both the independent variable(s) and the dependent variable. Let $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$

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2.3 Forecast Accuracy

2.3.1 MAD, MSE and MAPE

Measurements:

- MAD: Mean Absolute Deviation
- MSE: Mean Squared Error
- MAPE: Mean Absolute Percentage Error

$$\text{MAD} = \frac{1}{n} \sum_{t=1}^n |e_t|$$

$$\text{MSE} = \frac{1}{n} \sum_{t=1}^n e_t^2$$

$$\text{MAPE} = \frac{1}{n} \sum_{t=1}^n \left| \frac{e_t}{D_t} \right| \times 100$$

mean and variance, respectively. If the mean of the forecast error, μ_e , equals 0, we say the forecasting method is unbiased: It does not produce forecasts that are systematically either too low or too high. However, even an unbiased forecast

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denominator of the coefficient. MAD is sometimes preferred to MSE in real applications because it avoids the calculation of squaring, though modern spreadsheet and statistics packages can compute either performance measure easily. When the forecast errors are not

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2.4 Machine Learning in Demand Forecasting

2.4.1 Introduction

We are in the age of big data. The huge volume of data generated every day, the high velocity of data creation, and the large variety of sources all make today's business information environment different than it was only a decade ago. *Using data intelligently is key*

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Techniques for demand forecasting. Compared with classical forecasting methods such as the time series methods discussed in Section 2.2, machine learning models often significantly increase prediction accuracy.

2.4.2 Machine Learning In general

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2.4.2 Machine Learning

2.4.2 Machine Learning In general, machine learning (ML) refers to a set of algorithms that can learn from and make predictions about data. *These algorithms take data as*

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developed rapidly in recent years. Both techniques fall into the overall field of data science, which covers a wider range of topics, including database design and data visualization techniques. *One category of ML algorithms is*

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Regression is a simple example. In contrast, unsupervised learning explores relationships and structures within the data without any known "ground truth" labels or outputs. *For example, if we wish to parti*

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her market information (inputs). Common supervised learning methods include linear regression (and its nonlinear extensions), kernel methods,

tree-based models, support vector machines (SVMs), and neural networks .

Graphical models involving hid

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nes (SVMs), and neural networks. Graphical models involving hidden Markov models (or, in their simplest form, mixture models) and Markov random fields also receive considerable attention. In the following subsections, we

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1. Linear regression

2. Tree-based models

the outputs are categorical). The trees used for these two types of problems are referred to as regression trees and classification trees, respectively. In demand forecasting, regression trees have received more attention because of their simplicity and interpretability .A regression tree divides the s

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, similar to linear regression. However, in practice, the number of possible partitions may be too large to enumerate. Therefore, it is common to use a binary splitting method called recursive partitioning, which generates two regions from the original region at each iteration. For the purposes of prediction,

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gh variance of the forecast, so researchers have developed methods that combine several trees to enhance the prediction performance. These include random forests, bagging, and boosting. Tree-based models are used widel

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velop regression trees to predict stock-keeping unit (SKU) sales for a European grocery retailer

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n. 库存量单位

3. Support vector machines

2.4.2.3 Support vector machines SVMs are designed to partition the space of input variables into two regions, i.e., to make a binary prediction about a given output based on which region a given input vector falls into. The partition is accomplished by [show annotation](#)

and make a prediction accordingly. SVMs can be generalized to allow nonlinearities by mapping the input space into a high-dimensional space using kernel functions. In essence, this allows the region, i.e., is not a hyperplane. Popular choices of kernel functions include polynomials and radial basis functions (RBFs). Since SVMs can be used to make [show annotation](#)

ear, i.e., is not a hyperplane. Popular choices of kernel functions include polynomials and radial basis functions (RBFs). Since SVMs can be used to make [show annotation](#)

4. Neural networks

blem.) **2.4.2.4 Neural Networks** A neural network consists of several nodes, also called neurons, arranged into layers. The first layer of nodes represents [show annotation](#)

a (possibly nonlinear) function. The key challenge in fitting a neural network model is the determination of the weights α_{0m} and α_m . This is usually done using some sort of algorithm that modifies the weights as the network "learns" right and wrong answers. The most common such algorithm is [show annotation](#)

es the network harder to train. Such deep neural networks have led to huge advances in machine learning, with great successes not only in classification and prediction problems such as image processing and demand forecasting,

but also, when coupled with reinforcement learning (RL), in solving decision problems such as those in board games ; one famous example is Google D

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2.5 Demand Modeling Techniques

closely as possible. To do so, they need to understand the life cycles and demand dynamics of their products .One of the authors has worked w

[show annotation](#)

make them work, unsuccessfully. It turns out that classical forecasting techniques did not work well with the company's highly variable, short-life-cycle products, so the firm introduced products at the wrong times in the wrong quantities. The forecasting team's reaction

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2.6 Bass Diffusion Model

ducts.) 2.6 BASS DIFFUSION MODEL The sales patterns of new products typically go through three phases: rapid growth, maturity, and decline . The Bass diffusion model (Bass

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or television sets in the 1960s. The premise of the Bass model is that customers can be classified into innovators and imitators. Innovators (or early adopters)

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increases, and then decreases. The goal of the Bass model is to characterize this behavior in an effort to forecast the demand .It mathematically characterizes

[show annotation](#)

se who have not yet adopted it. Moreover, it attempts to predict two important dimensions of a forecast: how many customers will eventually

adopt the new product, and when they will adopt. Knowing the timing of adoption

[show annotation](#)

duct, and when they will adopt. Knowing the timing of adoptions is important as it can guide the firm to smartly utilize resources in marketing the new product. Our analysis of this model is based on

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2.6.1 The Model

It assumes that $P(t)$, the probability that a given buyer makes an initial purchase at time t given that she has not yet made a purchase, is a linear function of the number of previous buyers, that is,

$$P(t) = p + \frac{q}{m}D(t)$$

where $D(t)$ is the cumulative demand by time t . q and m represent the coefficient of imitation and the market size.

This equation includes two influence factors:

- coefficient of innovation, denoted p , which is a constant, independent of how many other customers have adopted the innovation before time t .
- the "contagion" effect between the innovators and the imitators, denoted $\frac{q}{m}D(t)$, which is proportional to the number of customers who have already adopted by time t .

(t) in terms of its derivative. Our preference would be to have a closed-form expression for $D(t)$. Fortunately, this is possible: Theorem 2.1 $D(t) = m \frac{1 - e^{-(p+q)t}}{p+q}$

[show annotation](#)

uct and will decline thereafter. In summary, by varying the values of p and q , we can represent many different patterns of demand diffusion. EXAMPLE

2.10 The bookstore man

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2.6.2 Discrete Time Version

odel.2.6.2 Discrete-Time Version A discrete-time version of the Bass model is available. In this case, dt represents the

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2.6.3 Parameter Estimation

DEL 292.6.3 Parameter Estimation The Bass model is heavily driven by the parameters m , p , and q . In this section, we briefly disc

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.51) $p = am$ (2.52) $q = -mc$. (2.53) However, because the Bass model is typically used for new products, in most cases historical data are not available to estimate the parameters. Instead, m is typically esti-ma

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ble to estimate the parameters. Instead, m is typically esti-mated qualitatively, using judgment or intuition from management about the size of the market, market research, or the Delphi method. In some markets these estimate

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德尔菲法：专家调查法

dailments (Lilien et al. 2007). The parameters p and q tend to be relatively consistent within a given industry, so these can often be estimated from the diffusion patterns of similar products. Lilien and Rangaswamy (1998) pr

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2.6.4 Extensions

reviews of these applications. The original model has also been extended in a number of ways. Ho et al. (2002) provide a joint
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2.7 Learning Indicator Approach

s.2.7 LEADING INDICATOR APPROACH Product life cycles are becoming shorter and shorter, so it is difficult to obtain enough historical data to forecast demands accurately. One idea that has proven to work
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- Solution: leading indicators

to forecast demands accurately. One idea that has proven to work well in such situations is the use of leading indicators—products that can be used to predict the demands of other, later products because the two products share a similar demand pattern. This approach was introduced by
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cellular phones, or grocery items. The idea is first to group the products into clusters so that all of the products within a cluster share similar attributes. There are several ways to perform
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of the products in the cluster. Even though all of the products are on the market simultaneously, the lag provides enough time so that supply chain planning for the products in the cluster can take place based on the forecasts provided by the leading indicator. Of course, correctly identifying the leading indicator is critical. Wu et al. (2006) suggest the following
[show annotation](#)

2.8 Discrete Choice Models

2.8.1 Introduction to Discrete Choice

Introduction to Discrete Choice In economics, discrete choice models involve choices between two or more discrete alternatives. For example, a customer chooses
[show annotation](#)

ce is usually more challenging.) The idea behind discrete choice models is to build a statistical model that predicts the choice made by an individual based on the individual's own attributes as well as the attributes of the available choices. For example, a student's choice
[show annotation](#)

oice as the dependent variable, choice models are at the aggregate (population) level and assume that each decision-maker's preferences are captured implicitly by that model. At first, it may seem that discr
[show annotation](#)

y useful for forecasting demand. Discrete choice models take many forms, including binary and multinomial logit, binary and multinomial probit, and conditional logit. However, there are several feat
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the decision-maker must choose. For a discrete choice model, the set of alternatives in the choice set must be mutually exclusive, exhaustive, and finite. The first two requirements mean
[show annotation](#)

互斥、全面、有限的

i ; this utility is denoted U_{ni} . Discrete choice models usually assume that the decision-maker is a utility maximizer. That is, he will choose alternative i if and only if $U_{ni} > U_{nj}$ for all $j \in I, j \neq i$. If we know the utility values U
[show annotation](#)

2.8.2 The Multinomial Logit Model

.8.2 The Multinomial Logit Model Next we derive the multinomial logit model. (Refer to McFadden (1974) or Train (2009) for further details of the derivation.) "Multinomial" means that there are multiple options from which the decision-maker chooses. (In contrast, binomial models [show annotation](#)

3. Deterministic Inventory Models

3.1 Introduction to Inventory Modeling

er in increments of those units. These are all reasons that firms plan to hold inventory. In addition, firms may hold unplanned inventory—for example, inventory of products that have become obsolete sooner than expected. *Firms may hold inventory of goo* [show annotation](#)

me may be uncertain, and so on. In fact, although we tend to discuss inventory models as though the firm is buying a product from an outside supplier, most inventory models apply equally well to production systems, in which case we are deciding ho [show annotation](#)

1.2 Classifying Inventory Models Mathematical inventory models can be classified along a number of different dimensions: • *Demand. Is demand deterministi* [show annotation](#)

Mathematical inventory models can be classified along a number of different dimensions:

- Demand
- Lead time
- Review type
- Planning horizon
- Stockout type

- Ensuring good service
- Fixed cost
- Perishability

after which they can't be sold). Like all mathematical models, inventory models must balance two competing factors—realism and tractability. In many cases, it is more accurate to use a mathematical model than a real-life factor. [show annotation](#)

3.1.3 Costs *The goal of most inventory models is to minimize the cost (or maximize the profit) of the inventory system. Four types of costs are most common:* [show annotation](#)

Four types of costs:

- Holding cost
- Fixed cost
- Purchase cost
- Stockout cost

DETERMINISTIC INVENTORY MODELS • *Stockout cost. This is the cost of not having sufficient inventory to meet demand, also called the penalty cost or stockout penalty, and is denoted by p . If excess inventory is held, the cost is h per unit per year.* [show annotation](#)

Inventory Level and Inventory Position *There are several measures that we use to assess the amount of inventory in the system at any given time. On-hand inventory (OH) refers to the number of units that are actually available at the stocking location.* [show annotation](#)

There are several measures that we use to assess the amount of inventory in the system at any given time.

- On-hand inventory (OH) refers to the number of units that are actually available at the stocking location.

- Backorders (BO) represent demands that have occurred but have not been satisfied. Generally, it's not possible for the on-hand inventory and the backorders to be positive at the same time
- The inventory level (IL) is equal to the on-hand inventory minus backorders
- inventory position (IP), which equals the inventory level plus items on order

QUANTITY PROBLEM 51 review model, the economic order quantity (EOQ) model, perhaps the oldest and best-known mathematical inventory model (Section 3.2), and some of its extensions; and then a periodic-review model, the Wagner–Whitin model (Section 3.3). We'll express everything per year.
[show annotation](#)

els are considered in Chapter 6. The models discussed in this chapter are sometimes known as economic lot size problems. In fact, there is some inconsistency in the terminology.
[show annotation](#)

经济批量问题

3.2 Continuous Review: The Economic Order Quantity Problem

3.2.1 Problem Statement

PROBLEM 3.2.1 Problem Statement The economic order quantity (EOQ) problem is one of the oldest and most fundamental inventory models; it was first introduced by Harris (1913). The goal is to determine the optimal amount to order each time an order is placed to minimize the average cost per year. (We'll express everything per year.)
[show annotation](#)

placed, and the process repeats. Any optimal solution for the EOQ model has two important properties: • Zero-inventory ordering (ZIO)
[show annotation](#)

Any optimal solution for the EOQ model has two important properties:

1. Zero-inventory ordering (ZIO) property;
2. Constant order sizes.

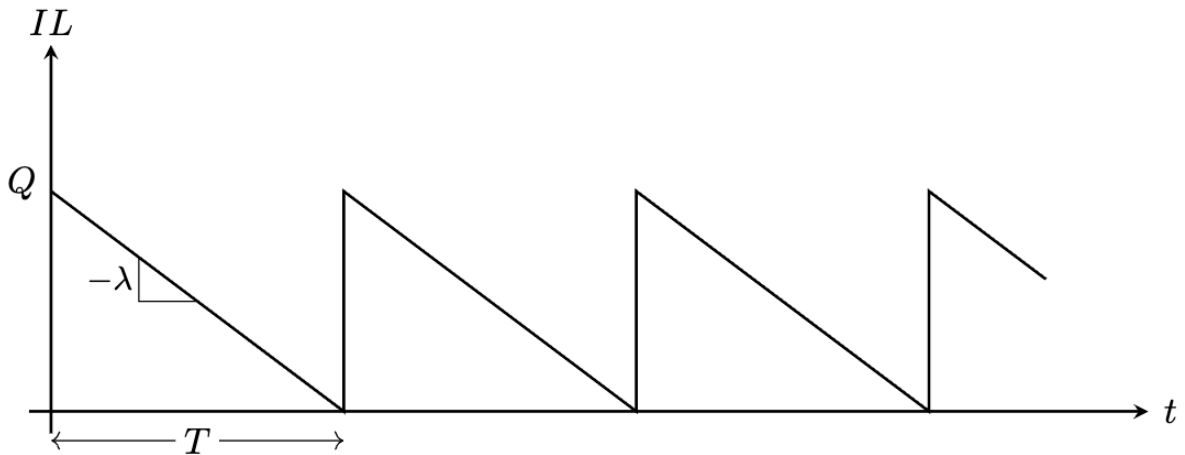


Figure 3.2 EOQ inventory level curve.

T is the *cycle length*, meaning the amount of time between orders, and it relates to the order quantity Q and λ by the equation:

$$T = \frac{Q}{\lambda}$$

3.2.2 Cost Function

ation $T = Q\lambda$. **3.2.2 Cost Function** We want to find the optimal Q to minimize the average annual cost. (We say "average" annual cost since we are considering very tiny order quantities. *show annotation*

ng very tiny order quantities. T The key trade-off is between fixed cost and holding cost: If we use a large Q , we'll place fewer orders and hold more inventory (small fixed cost but large holding cost), whereas if we use a small Q , we'll place more orders and hold less inventory (large fixed cost but small holding cost). *show annotation*

- *Order cost* per year

$$\frac{K}{T} = \frac{K\lambda}{Q}$$

- Average Annual *Holding Cost*

$$\frac{hQ}{2}$$

where K is a fixed cost per order, h is an inventory holding cost per unit per year. c is purchase cost per unit ordered.

isKT = KλQ . (3.1) Holding Cost: The average inventory level in a cycle is Q/2, so the average amount of inventory per year is Q/2 · 1 year = Q/2 . (Another way to think about th
[show annotation](#)

- *Total Cost*

$$g(Q) = \frac{K\lambda}{Q} + \frac{hQ}{2}$$

3.2.3 Optimal Solution

Figure 3.3.3.2.3 Optimal Solution The optimal Q can be obtained by taking the derivative of g(Q) and setting it to 0: dg(Q)dQ = -KλQ² + h2 = 0 ⇒ Q² =
[show annotation](#)

$$\begin{aligned} \frac{dg(Q)}{dQ} &= -\frac{K\lambda}{Q^2} + \frac{h}{2} = 0 \\ \implies Q^2 &= \frac{2K\lambda}{h} \\ \implies Q^* &= \sqrt{\frac{2K\lambda}{h}} \end{aligned}$$

Q^* is the *economic order quantity*. Then, the optimal total cost is $g(Q^*)$ is:

$$g(Q^*) = \sqrt{2K\lambda h}$$

more inventory. (And vice versa.) Another way to see that the fixed and holding costs are equal in the optimal solution is to note that the product of the two terms in (3.3) is $sK\lambda Q \cdot hQ/2 = K\lambda h/2$, a constant. |

[show annotation](#)

not true for many other problems. The ability to express $g(Q^*)$ in closed form allows us to learn about structural properties of the EOQ and related models, such as the power-of-two policies discussed in Section 3.3, as well as to embed the EOQ into other, richer models, such as the location model with risk pooling (LMRP) in Section 12.2. The optimal EOQ solution and its

[show annotation](#)

(3.7) Using Theorem 3.1, we can make some statements about how the solution changes as the parameters change: • As h increases, Q^* decreases,

[show annotation](#)

managers prefer small demand, however. Remember that the EOQ only reflects costs, not revenues; the increased cost of large λ would be outweighed by the increased revenue. EXAMPLE 3.1 Joe's Corner Store

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3.2.4 Sensitivity Analysis

304. 3.2.4 Sensitivity Analysis Suppose the firm did not want to order Q^* exactly. For example, it might need to order in multiples of 10 ($Q = 10n$), or it might want to order every month ($T = 1/12$). How much more expensive is a

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Theorem: Suppose Q^* is the optimal order quantity in the EOQ model, then for any $Q > 0$:

$$\frac{g(Q)}{g(Q^*)} = \frac{1}{2} \left(\frac{Q^*}{Q} + \frac{Q}{Q^*} \right)$$

$= Q^*/2$, the error is also 1.25. Theorem 3.2 ignores the per-unit cost c . If we include the annual cost $c\lambda$ in the numerator and denominator of (3.8), then the

percentage increase in cost would be even smaller (and the expressions would not show annotation

3.2.5 Order Lead Times

We assumed the lead time is 0. What if the lead time was positive—say, L years? The optimal solution doesn't change—we just place our order L years before it's needed. For example, if $L = 1$ month = 1/12 year, show annotation

the inventory level reaches 0. It's generally more convenient to express this in terms of the reorder point (r). When the inventory level reaches r , show annotation

So how do we compute r ? It should be equal to the amount of product demanded during the lead time, or

$$r = \lambda L$$

3.3 Power-of-two Policies

, for example, every $\sqrt{10}$ weeks? In this section, we discuss power-of-two policies, in which the order interval is required to be a power-of-two multiple of some base period. The base period may be any time show annotation

the base period is a day (say), then the power-of-two restriction says that orders can be placed every 1 day, or every 2 days, or every 4 days, or every 8 days, and so on, or every 1/2 day, or every 1/4 day, show annotation

involving base periods like $\sqrt{10}$. We already know that the EOQ model is relatively insensitive to deviations from the optimal solution from Theorem 3.2. Our goal is to determine exactly how much more expensive a power-of-two policy is than the optimal policy. Power-of-two policies have a not show annotation

own inventory planning easier. The problem of finding optimal order intervals in this setting is one version of a problem known as the one warehouse, multi-retailer (OWMR) problem. The optimal policy for the OWM

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3.3.2 Error Bound

atisfying (3.14). 3.3.2 Error Bound **Theorem 3.3** If \hat{T} is the optimal power-of- t

[show annotation](#)

Theorem 3.3 If \hat{T} is the optimal power-of-two order interval and T^* is the optimal (not necessarily power-of-two) order interval, then

$$\frac{f(\hat{T})}{f(T^*)} \leq \frac{3}{2\sqrt{2}} \approx 1.06$$

, then $f(\hat{T})/f(T^*) \leq 3/(2\sqrt{2}) \approx 1.06$. In other words, the cost of the optimal power-of-two policy is no more than 6% greater than the cost of the optimal (non-power-of-two) policy. This holds for any choice of t

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Hints for proof: the optimal power-of-two order interval \hat{T} must be in the interval $[\frac{1}{\sqrt{2}}T^*, \sqrt{2}T^*]$. Since we don't know precisely where \hat{T} falls in the range, so it is only a *worst-case* bound that occurs on the endpoints of the range.

3.4 The EOQ With Quantity Discounts

THE EOQ WITH QUANTITY DISCOUNTS It is common for suppliers to offer discounts based on the quantity ordered. The larger the order, the lower

[show annotation](#)

n bulk, you pay less per unit.) The specific structure for the discounts can take many forms, but two types are most common: all-units discounts and incremental discounts. Both discount structures use

[show annotation](#)

3.4.1 All-Units Discounts

le 3.5.3.4.1 All-Units Discounts We can no longer ignore the purchase cost as we did in (3.3). In fact, not only do we need to include the purchase cost itself, but we must also account for the fact that the holding cost typically depends on the purchase cost, as discussed in Section 3.1.3.

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its quantity discount structure. Suppose we knew that the optimal order quantity lies in region j . Then we would simply need to find the Q that minimizes the EOQ cost function for region j : $g_j(Q) = c_j\lambda + K\lambda/Q + ic_jQ/2$. (3.1)

[show annotation](#)

$$g_j(Q) = c_j\lambda + \frac{K\lambda}{Q} + \frac{ic_jQ}{2}$$

Its minimizer is given by:

$$Q_j^* = \sqrt{\frac{2K\lambda}{ic_j}}$$

3.4.2 Incremental Discounts

60. 3.4.2 Incremental Discounts We now turn our attention to incremental discounts. The total cost function for region j is given by $g_j(Q) = c(Q)Q\lambda + K\lambda/Q + ic(Q)Q/2$

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$$g_j(Q) = \frac{c(Q)}{Q}\lambda + \frac{K\lambda}{Q} + \frac{ic(Q)Q}{2}$$

where

$$c(Q) = \sum_{i=0}^j c_i(b_{i+1} - b_i) + c_j(Q - b_j)$$

Then, we can rewrite $g_j(Q)$ as

$$\begin{aligned}
g_j(Q) &= \frac{1}{Q} \left[\sum_{i=0}^{j-1} c_i (b_{i+1} - b_i) - c_j b_j \right] \lambda + c_j \lambda + \frac{K\lambda}{Q} \\
&\quad + \frac{i}{2} \left[\sum_{i=0}^{j-1} c_i (b_{i+1} - b_i) - c_j b_j \right] + \frac{ic_j Q}{2} \\
&= c_j \lambda + \frac{i\bar{c}_j}{2} + \frac{(K + \bar{c}_j)\lambda}{Q} + \frac{ic_j Q}{2}
\end{aligned}$$

where

$$\bar{c}_j = \sum_{i=0}^{j-1} c_i (b_{i+1} - b_i) - c_j b_j$$

so the minimizer is given by

$$Q^* = \sqrt{\frac{2(K + \bar{c}_j)\lambda}{ic_j}}$$

with cost

$$g_j(Q^*) = c_j \lambda + \frac{i\bar{c}_j}{2} + \sqrt{2(K + \bar{c}_j)\lambda ic_j}$$

3.4.3 Modified All-Units Discounts

4.3 Modified All-Units Discounts All-units discounts are somewhat problematic because, for order quantities Q just to the left of breakpoint j , it is cheaper to order b_j than to order Q , even though $Q < b_j$. For example

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le, ship 390 kg, declare 400 kg. This structure is sometimes known as the modified all-units discount structure. Its $c(Q)$ curve is displayed in F

[show annotation](#)

e $c(Q)$ curve; see Figure 3.8(b). A special case of the modified all-units discount structure is the carload discount structure, in which the b_j are equally spaced and c_j is the same for all j . This structure arises from rail

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d all-units discounts structure. Unfortunately, modified all-units discount structures are much more difficult to analyze than the discount structures discussed above. (See, for example, Chan et al.

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3.5 The EOQ with Planned Backorders

hat backorders are not allowed. In this section, we discuss a variant of the EOQ problem in which backorders are allowed. Since demand is determin-

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Let p be the backorder penalty per item per year, and let x be the fraction of demand that is backordered. Both Q and x are decision variables. The holding cost is charged based on on-hand inventory; the average on-hand inventory is given by:

$$\frac{1}{2}Q(1-x) \cdot \frac{(1-x)T}{T} = \frac{Q(1-x)^2}{2}$$

Similarly, the average backorder level is:

$$\frac{Qx^2}{2}$$

There, the total average cost per year in the EOQB is given by:

$$g(Q, x) = \frac{hQ(1-x)^2}{2} + \frac{pQx^2}{2} + \frac{K\lambda}{Q}$$

is a function of both Q and x . Therefore, to minimize it, we need to take partial derivatives with respect to both variables and set them equal to 0.

$$\frac{\partial g}{\partial x} = -hQ(1-x) + pQx = 0 \quad (3.24)$$

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$$\begin{aligned} \frac{\partial g}{\partial x} &= -hQ(1-x) + pQx = 0 \\ \frac{\partial g}{\partial Q} &= \frac{h(1-x)^2}{2} + \frac{px^2}{2} - \frac{K\lambda}{Q^2} = 0 \end{aligned}$$

for the first equation, we have:

$$\begin{aligned} -hQ(1-x) + pQx &= 0 \\ \iff h(1-x) &= px \\ \iff x^* &= \frac{h}{h+p} \end{aligned}$$

Then, plug x^* , we have

$$\begin{aligned} Q^* &= \sqrt{\frac{2K\lambda}{h(1-x)^2 + px^2}} \\ Q^* &= \sqrt{\frac{2K\lambda(p+h)}{hp}} \end{aligned}$$

Then

$$g(Q^*, x^*) = \sqrt{\frac{2K\lambda hp}{h+p}}$$

.28) $g(Q^, x^*) = \sqrt{2K\lambda hp} / (h+p)$ (3.29) How do the optimal solution and cost in Theorem 3.5 compare to the analogous quantities from the EOQ model? First, comparing (3.29) and (3.28), we see that the optimal order quantity Q^* is smaller than the EOQ order quantity, and the optimal cost $g(Q^*, x^*)$ is larger than the EOQ optimal cost. [show annotation](#)*

As $p \rightarrow \infty$, Q^* approaches the optimal EOQ order quantity, x^* approaches 0, and the optimal cost approaches the EOQ optimal cost.

partial savings in holding cost. As we continue to increase the number of backorders, the marginal savings in holding cost decreases and the marginal increase in backorder cost increases. At some point, the marginal cost of a backorder equals the marginal savings in holding cost. [show annotation](#)

3.6 The Economic Production Quantity Model

ECONOMIC PRODUCTION QUANTITY MODEL In a manufacturing environment, the amount of time required to produce a batch of items usually depends on how large the batch is—producing more items requires more time. The EOQ model is based on the assumption that the amount of time required to produce a batch of items is independent of the batch size. [show annotation](#)

model cannot handle this

[show annotation](#)

ardless of the order quantity. In other words, the EOQ assumes that the production rate is infinite—an arbitrary number of items can be produced in a fixed amount of time. This assumption may be reasonable

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ng the inventory at a rate of λ . Let $\rho = \lambda/\mu$ be the utilization ratio, which indicates the portion of time the system is active. Q is now interpreted as a production batch size rather than an order quantity. The process is depicted in Figure

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ch cycle, is $\rho T(\mu - \lambda) = (1 - \rho)Q$. The fixed cost per year is still $K\lambda/Q$, as in the EOQ model, since $T = Q/\lambda$. The average inventory level is (

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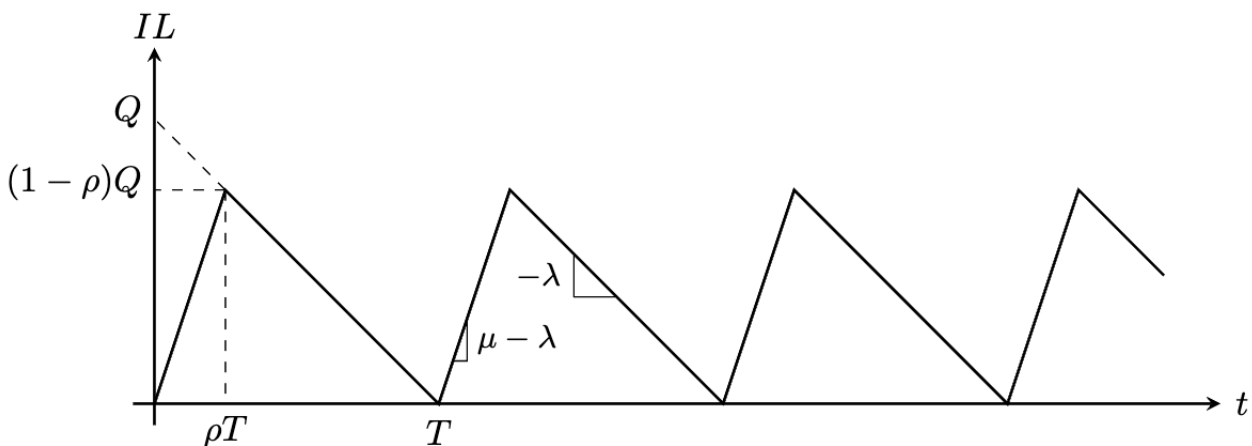


Figure 3.11 EPQ inventory level curve.

- The order interval

$$T = \frac{Q}{\lambda}$$

- Active interval

$$\frac{Q}{\mu} = \rho T$$

- Maximum inventory level

$$\rho T(\mu - \lambda) = (1 - \rho)Q$$

- Fixed cost per year: $\frac{K\lambda}{Q}$
- Average inventory level: $\frac{(1-\rho)Q}{2}$
- Average annual holding cost: $\frac{h(1-\rho)Q}{2}$
- Total annual cost

$$g(Q) = \frac{K\lambda}{Q} + \frac{h(1-\rho)Q}{2}$$

$sg(Q) = K\lambda Q + h(1-\rho)Q^2$. (3.30) We could find the Q that minimizes this cost function by differentiating, as we did for the EOQ, but it is simpler to recognize

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3.7 Periodic Review: The Wagner-Whitin Model

3.7.1 Problem Statement

TIN MODEL 3.7.1 Problem Statement We now shift our attention to a periodic-review model known as the Wagner–Whitin model (Wagner and Whitin 1958).

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58). Similar to the EOQ model, the Wagner–Whitin model assumes that the demand is deterministic, there is a fixed cost to place an order, and stockouts are not allowed. The objective is to choose ord

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ties to minimize the total cost. However, unlike the EOQ model, the Wagner–Whitin model allows the demand to change over time—to be different in each period. This model is sometimes referred

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dynamic economic lot-sizing (DEL) model

to be different in each period. This model is sometimes referred to as the dynamic economic lot-sizing (DEL) model or the uncapacitated lot-sizing (ULS) model. Because of the fixed cost, it ma

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f events 2 and 3 were reversed.) We first formulate this model as a mixed-integer optimization problem (MIP). We will then discuss a dynamic programming (DP) algorithm for solving it. 3.7.2 MIP Formulation Our formula

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3.7.2 MIP Formulation

tory at the end of each period. Constraints (3.34) are the inventory-balance constraints: They say that the ending inventory in period t is equal to the starting inventory, plus the new units ordered, minus the demand.

Constraints (3.35) prohibit $q_t > f$

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constraints on the y variables. This problem can be interpreted as a simple supply chain network design problem (to be more precise, an arc design

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gn problem; see Section 8.7.2). It can be solved as an MIP, but it is more common to solve it using DP or as a shortest path problem, as we discuss in the next section. See Pochet and Wolsey (1995, 2

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3.7.3 Dynamic Programming Algorithm

depends on the following result: Theorem 3.7 Every optimal solution to the Wagner–Whitin model has the ZIO property; that is, it is optimal to place orders only in time periods in which the initial inventory is zero. Proof.

Suppose (for a contradiction) [show annotation](#)

ur 1991, Wagelmans et al. 1992). Despite the efficiency of this algorithm, a number of heuristics have been introduced and are still popular in practice. These include Silver–Meal, part period balancing, least unit cost, and other heuristics (Silver et al. 1998). One explanation [show annotation](#)

4. Stochastic Inventory Models: Periodic Review

DIC REVIEW 4.1 INVENTORY POLICIES In this chapter and the next, we will consider inventory models in which the demand is stochastic. A key concept in these chapters [show annotation](#)

which the demand is stochastic. A key concept in these chapters will be that of a policy. A policy is a simple rule that provides a solution to the inventory problem. For example, consider a periodic review policy [show annotation](#)

I more closely in Section 4.4.) One could imagine several possible policies for this system. Here are a few: 1. Every R periods, place an order [show annotation](#)

1. Every R periods, place an order for Q units.
2. Whenever the inventory position falls to s , order Q units.
3. Whenever the inventory position falls to s , place an order of sufficient size to bring the inventory position to S .
4. Place an order whose size is equal to the first two digits of last night's lottery number. Then, wait a number of periods equal to the last two digits of the lottery number before placing another order.

icy depends on its parameters.¹ For example, policy 1 sounds reasonable, but only if we choose good values for R and Q . It is often possible (and always [show annotation](#)

smallest possible expected cost. When using policies, then, inventory optimization really has two parts: Choosing the form of the optimal policy and choosing the optimal parameters for that policy. Sometimes we can't solve one of them [show annotation](#)

d approximately optimal values. Similarly, for some problems, no one even knows the form of the optimal policy, so we simply choose a policy that seems plausible. We'll consider periodic-review [show annotation](#)

discuss the lost-sales assumption. Before continuing, we introduce two important concepts in stochastic inventory theory: cycle stock and safety stock. Cycle stock (or working inventory) [show annotation](#)

- **Cycle stock** (or working inventory) is the inventory that is intended to meet the expected demand.
- **Safety stock** is extra inventory that's kept on hand to buffer against uncertainty.

cycle and safety stock components. We'll see later that the cycle stock depends on the mean of the demand distribution, while the safety stock depends on the standard deviation. ¹ We don't mean the inputs to them [show annotation](#)

4.2 Demand Processes

PROCESSES 894.2 DEMAND PROCESSES In real life, customers tend to arrive at a retailer at random, discrete points in time. Similarly, (some) retailers place [show annotation](#)

, and so on up the supply chain. One way to model these demands is using a Poisson process, which describes random arrivals to a system over time. If each customer may demand more than one unit, the Poisson process can be generalized to a compound Poisson process. [show annotation](#)

ion with mean μ and variance σ^2 . Sometimes, the normal distribution is used as an approximation for the Poisson distribution, in which case $\mu = \sigma^2$ since the Poisson variance equals its mean. (This approximation is especially accurate when the mean is large.) In the continuous-review case, [show annotation](#)

period is normally distributed. One drawback to using the normal distribution is that any normal random variable will sometimes have negative realizations, even though the demands that we aim to model are nonnegative. If the demand mean is much greater than the standard deviation, [show annotation](#)

l that we can simply ignore it. This suggests that the normal distribution is appropriate as a model for the demand only if $\mu \gg \sigma$ — say, if $\mu > 4\sigma$. If this condition fails to hold, [show annotation](#)

4.3 Periodic Review With Zero Fixed Costs: Base-stock Policies

FIXED COSTS: BASE-STOCK POLICIES For the remainder of this chapter, we focus on periodic-review models. The time horizon consists of T periods. [show annotation](#)

ant throughout the time horizon. We will model the time value of money by discounting future periods using a discount factor $\gamma \in (0, 1]$. That is, \$1 spent (or received) at time t has a present value of γ^t . [show annotation](#)

, then there is no discounting. For the single-period and finite-horizon problems, our objective will be to minimize the total expected discounted cost over the horizon. However, the total cost over a

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4.3.1 Base-Stock Policies

m follows a base-stock policy.² A base-stock policy works as follows: In each time period, we observe the current inventory position and then place an order whose size is sufficient to bring the inventory position up to S . (We sometimes say we “order up

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4.3.2 Single Period: The Newsvendor Problem

uct during a single time period. Single-period models are most often applied to perishable products, which include (as you might expect) products such as eggs and flowers that may spoil, but also products that lose their value after a certain date, such as newspapers, high-tech de

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gle-period model presented here. This model is one of the most fundamental stochastic inventory models, and many of the models discussed subsequently in this book use it as a starting point. It is often referred to as the n

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and a standard deviation of 8. If the newsvendor has unsold newspapers left at the end of the day, he cannot sell them the next day, but he can sell them back to the publisher for \$0.12 (called the salvage value). The question is: How many newsp

[show annotation](#)

apers each day—but how many more? The inventory carried by the newsvendor can be decomposed into two components: cycle stock and

safety stock. As noted in Section 4.1, cycle

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entral term "newsvendorproblem." As previously noted, the newsvendor model applies to perishable goods. In particular, it applies to goods that perish before the next ordering opportunity. Many perishable goods have a

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fit and loss-of-goodwill costs. The holding cost is the cost per unit of positive ending inventory, while the stockout cost is the cost per unit of negative ending inventory. The costs h and p are sometimes referred to as average and underage costs, respectively (and some authors d

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on't play a role in the analysis. We will refer to the model discussed here as the implicit formulation of the newsvendor problem since the costs and revenues are not modeled explicitly but instead are accounted for in the holding and stockout costs h and p . (In contrast, see the explicit

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e discrete demand distributions. Our goal is to determine the base-stock level S to minimize the expected cost in this single period. The strategy for solving this pr

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$X - x) -] = \int x 0(x - y) f(y) dy. (4.5)$ These functions are known as the loss function and the complementary loss function, respectively. They can be defined for any pro

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Let $I(S, d) = (S - d)^+$, and $B(S, d) = (d - S)^-$ be the on-hand inventory and backorders, respectively. At the end of period if the firm orders up to S and sees a demand of d units. The cost for an observed demand of d is:

$$\begin{aligned} g(S, d) &= hI(S, d) + pB(S, d) \\ &= h(S - d)^+ + p(d - S)^- \end{aligned}$$

Since the demand is *stochastic*, however, we must have an expectation over D . Let $I(S) = \mathbb{E}[I(S, d)] = \mathbb{E}[B(S, D)]$ be the *expected* on-hand inventory and backorders if the firm orders up to S . Then

$$\begin{aligned}
 g(S) &= hI(S) + pB(S) \\
 &= h\mathbb{E}[(S - D)^+] + p\mathbb{E}[(D - S)^+] \\
 &= h \int_0^{\infty} (S - d)^+ f(d) \, d d + p \int_0^{\infty} (d - S)^+ f(d) \, d d \\
 &= h \int_0^S (S - d) f(d) \, d d + p \int_S^{\infty} (d - S) f(d) \, d d
 \end{aligned}$$

let

$$\begin{aligned}
 n(x) &= \mathbb{E}[(X - x)^+] = \int_x^{\infty} (y - x) f(y) \, d y \\
 \bar{n}(x) &= \mathbb{E}[(X - x)^-] = \int_0^x (x - y) f(y) \, d y
 \end{aligned}$$

Then:

$$g(S) = h\bar{n}(S) + pn(S)$$

Since

$$\begin{aligned}
 \bar{n}(S) &= \int_0^S (S - d) f(d) \, d d \\
 &= \int_0^{+\infty} (S - d) f(d) \, d d - \int_S^{+\infty} (S - d) f(d) \, d d \\
 &= S - \mu + \int_S^{+\infty} (d - S) f(d) \, d d \\
 &= S - \mu + n(S)
 \end{aligned}$$

where μ is the *mean value* of $f(x)$. So we can simplify the expression of $g(S)$:

$$\begin{aligned}
 g(S) &= h[S - \mu + n(S)] + pn(S) \\
 &= h(S - \mu) + (h + p)n(S)
 \end{aligned}$$

These functions are known as the *loss function* and the *complementary loss function*, respectively. Here we can calculate the derivatives of the above two equations according to the [Leibniz's Rule](#):

$$\begin{aligned}
n'(x) &= (y-x)f(y) \Big|_{y=x} + \int_x^{+\infty} \frac{\partial(y-x)f(y)}{\partial x} dy \\
&= 0 + \int_x^{+\infty} (-1)f(y) dy \\
&= F(x) - F(+\infty) \\
&= F(x) - 1
\end{aligned}$$

Similarly,

$$\bar{n}'(x) = F(x)$$

So we have $n'' = \bar{n}'' = f(x) > 0$, so both $n(\cdot)$ and $\bar{n}(\cdot)$ are convex. To minimize $g(S)$, thus, we set its first derivative to 0,

$$\begin{aligned}
\frac{dg(S)}{dS} &= h + (h+p)[F(S) - 1] = (h+p)F(S) - p = 0 \\
F(S) &= \frac{p}{h+p} \\
S &= F^{-1}\left(\frac{p}{p+h}\right)
\end{aligned}$$

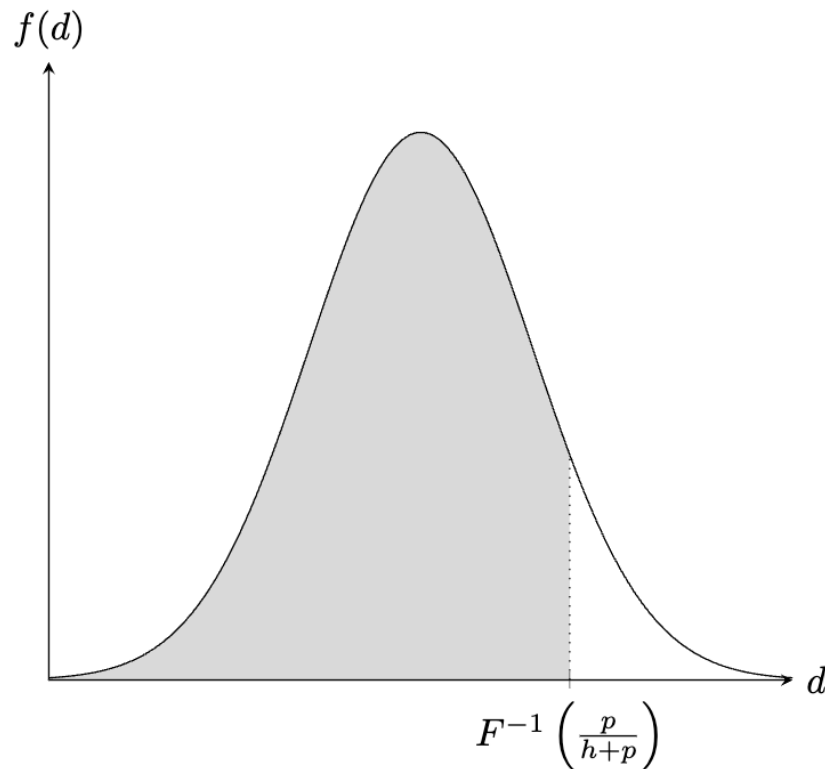


Figure 4.1 Optimal solution to newsvendor problem plotted on demand distribution.

Note: 直观来理解，就是最优解 S^* 符合 $P[d > S^*] = \frac{p}{h+p}$ ，即右边表示售罄是的损失 p ，左边表示持货成本 h 。 S^* 会随着 h 增加而减少，随着 p 增加而增加。

theorem (which we've now proven). Theorem 4.1 The optimal base-stock level for a single-period model with no fixed costs (the newsvendor model) is given by $S^* = F^{-1}\left(\frac{p}{h+p}\right)$. 94 STOCHASTIC

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plotted on demand distribution. $p/(h + p)$ is known as the critical ratio (or critical fractile). It is implicit in a result by Ar

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4.3.2.4 Explicit Formulation The formulation given in Sections 4.3.2.2–4.3.2.3 interprets h and p as the overage and underage costs, respectively—the cost per unit of having too much or too little inventory. The actual cost and revenue per

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$(h + r - v) \bar{n}(S) + pn(S)$. (4.19) Sometimes, this is instead formulated as a profit maximization problem in which we maximize $\pi(S) \equiv -g(S)$. 96

STOCHASTIC INVENTORY MODELS:

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$1(p + r - ch + p + r - v)$. (4.20) We can translate this to the implicit version of the problem by determining the overage and underage costs (which we'll denote by h' and p'

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Actually, we can translate this explicit formulation to the implicit version by determining the overage and underage costs (which we'll denote by h' and p' , respectively).

- $h' = h + c - v$: For each unit of excess inventory, we incur a holding cost of h , and we paid c for the extra unit but earn v as a salvage value.
- $p' = p + r - c$: For each stockout, we incur a penalty of p in addition to the lost profit $r - c$.

$$S^* = F^{-1} \left(\frac{p'}{h' + p'} \right) = F^{-1} \left(\frac{p + r - c}{h + c - v + p + r - c} \right) = F^{-1} \left(\frac{p + r - c}{h + p + r - v} \right)$$

where r is the revenue earned per unit sold, c is the cost per unit purchased, and v is the salvage value earned for each unit of excess inventory.

ve constant (see Problem 4.15). It is perfectly acceptable to set any of the cost or revenue parameters to 0 if they are negligible or should not be included in the model. One word of caution: Avoid mixi

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$ph + p \Leftrightarrow S^* = \mu + \sigma \Phi^{-1} \left(\frac{p}{h + p} \right)$. If we let $\alpha = p/(h + p)$, we have $S^* = \mu + z_\alpha \sigma$. (4.24) The first te

[show annotation](#)

If we let $\alpha = \frac{p}{h+p}$, we have

$$S^* = \mu + z_\alpha \sigma$$

already has too much inventory. But should the firm order any units? By the convexity of $g(S)$, the answer is no: It would be better to leave the inventory level where it is. Therefore, the optimal order quantity is $q_t = S_t$.
[show annotation](#)

ways to do this (see Chapter 2); one of the simplest is to use a moving average (Section 2.2.1) to estimate μ and what we might call a moving standard deviation to estimate σ in period t : $\hat{\mu}_t = \frac{1}{N} \sum_{i=t-N}^{t-1} d_i$, $\hat{\sigma}_t = \sqrt{\frac{1}{N} \sum_{i=t-N}^{t-1} (d_i - \hat{\mu}_t)^2}$.
[show annotation](#)

Figure 4.3 $g(S)$ and $\Delta g(S)$. 4.3.2.8 Discrete Demand Distributions
 Suppose now that D is discrete. In this case, (4.3) becomes $g(S) = h \sum_{d=0}^S (S-d)f(d) + p \sum_{d=S+1}^{\infty} (d-S)f(d)$.
[show annotation](#)

4.3.3 Finite Horizon

Problem 4.16.4.3.3 Finite Horizon Now consider a multiple-period problem consisting of a finite number of periods, T . Suppose we are at the beginning of period t . Do we need to know the history of demand up to period t ?
[show annotation](#)

Let $\theta_t(x)$ be the optimal expected cost in periods $t, t+1, \dots, T$ if we begin period t with an inventory level x . Then, we have

$$\theta_t(x) = \min_{y \geq x} \{c(y-x) + g(y) + \gamma \mathbb{E}_D[\theta_{t+1}(y-D)]\}$$

where

$$g(y) = h \int_0^y (y-d)f(d) dd + p \int_y^{\infty} (d-y)f(d) dd = h\bar{n}(y) + pn(y)$$

The interpretation of each term can be explained as follows:

$$\theta_t(x) = \min_{y \geq x} \left[\underbrace{c(y-x)}_{\substack{\text{订货成本} \\ \text{从 } t \text{ 到 } T}} + \underbrace{g(y)}_{\substack{\text{holding + stockout} \\ \text{单周期 news vendor}}} + \underbrace{r}_{\substack{\text{现金流折现}}} E_D [\theta_{t+1}(y-D)] \right]$$

y 是 "order up to" 因此大于 IL_t
 $IL_t = x$
 本期期的 y - 本期期消耗 D
 未来的成本

$$\theta_t(x) = \min_{y \geq x} [H_t(y) - cx] \quad H_t(y) = cy + g(y) + r E_D [\theta_{t+1}(y-D)]$$

凸函数在 $y \geq x$ 上找最小值 \Rightarrow base stock policy

\Rightarrow 证明 对每个周期 t 来说, $H_t(y)$ 都是凸的

Note: figure from [【供应链理论基础】零固定成本的周期性盘点条件下基本库存策略 \(Base-Stock Policy\) 最优性的证明](#)

depended only on the period, t . First consider what happens at the end of the time horizon. Presumably, on-hand units and backorders must be treated differently now that the horizon has ended than they would be during the horizon. The terminal cost function, $\theta_T(x)$, is defined as the cost of having x units on hand at the end of the horizon. [show annotation](#)

4.3.4 Infinite Horizon

is the case in which $T = \infty$. This problem is sometimes referred to as the infinite-horizon newsvendor model. If the number of periods is infinite, the cost function $\theta_t(x)$ is independent of t . [show annotation](#)

It certainly will be if $\gamma = 1$.) An alternate objective is to minimize the expected cost per period. The former case is known as the discounted-cost criterion, while the latter is known as the average-cost criterion. We'll consider the average-cost criterion. [show annotation](#)

Under the average cost criterion, we assume $\gamma = 1$. The expected cost in a given period if we use back-stock level S is given by:

$$g(S) = h \int_0^S (S - d)f(d) \, d d + p \int_S^\infty (d - S)f(d) \, d d = h\bar{n}(y) + pn(y)$$

Now suppose $\gamma < 1$, consider the discounted-cost criterion. The optimal base-stock level is the same in every period, and it is given by

$$S^* = F^{-1} \left(\frac{p - (1 - \gamma)c}{h + p} \right)$$

Then, if demand is normally distributed, then after modifying to account for γ , the results would be

$$S^* = \mu + \sigma \Phi^{-1} \left(\frac{p - (1 - \gamma)c}{h + p} \right) = \mu + z_\alpha \sigma$$

where $\alpha = \left(\frac{p - (1 - \gamma)c}{h + p} \right)$.

4.1—is optimal, in every period! In formulating (4.38), we glossed over two potentially problematic issues. *First, why didn't we account for* [show annotation](#)

Two problematic issues:

1. Why didn't we account for the purchase cost c ,
2. Why didn't we account for the cost in future periods?

4.4 Periodic Review With Nonzero Fixed Costs: (s, S) Policies

4.4.1 (s, S) Policies

s, S POLICIES *4.4.1 (s, S) Policies* We now consider the more general case in which the fixed cost K may be nonzero. If $K \neq 0$, it may no longer make sense to order in every period, since each order incurs a cost. *PERIODIC REVIEW WITH NONZERO FIX* [show annotation](#)

FIXED COSTS: (s,S) POLICIES 115 Instead, the firm should order only when the inventory position becomes sufficiently low. In particular, we will assume in

[show annotation](#)

inventory position up to S . Both s and S are constants, and $s \leq S$. The quantity s is known as the reorder point and S as the order-up-to level. The reorderpoint and order-up-

[show annotation](#)

policy, as we do in this section; the optimality of (s,S) policies for multiperiod problems was not proven until Scarf's (1960) paper. (s,S) policies are closely related

[show annotation](#)

each period can only be 0 or 1. We will discuss how to determine the optimal s and S for the single-period, finite-horizon, and infinite-horizon cases separately, just as we did in Section 4.3

[show annotation](#)

3 for the zero-fixed-cost case. Actually, the single-period case is not nearly as useful for the $K > 0$ cases as it is for the $K = 0$ case. This is because single-period

[show annotation](#)

4.4.2 Single Period

Let the inventory position at the start of the (single) period be x . For given s and S , the ordering rule is: If $x \leq s$, order $S - x$; otherwise, order 0. Once we order (or don't), we incur

[show annotation](#)

一旦订购（或不订购），就会产生持有和缺货成本，就像在零固定成本模型中一样，只是基础库存水平被 S （如果我们订购）和 x （如果我们不订购）取代。因此，该期间的总预期成本（作为 s 和 S 的函数）由下式给出

$$g(s, S) = \begin{cases} K + g(S), & \text{if } x \leq s \\ g(x), & \text{if } x > s \end{cases}$$

ed costs, we are assuming $c = 0$.) Optimizing $g(s, S)$ over s and S is actually quite easy (Karlin 1958b): We already know from Theorem 4.1 that $F - 1(p/(h + p))$ minimizes $g(S)$, so our aim should be to order u
[show annotation](#)

4.4.3 Finite horizon

ue if $x > s$. 4.4.3 Finite Horizon The finite-horizon model with nonzero fixed costs can be solved using a straightforward modification of the DP model for the zero-fixed-cost case from Section 4.3.3. Just as before, $\theta_t(x)$ represents
[show annotation](#)

(and act optimally thereafter). Now $\theta_t(x)$ must account for the fixed cost in period t (if any), as well as the purchase cost and expected holding and stockout costs in period t , and the expected future costs, as in the $K = 0$ model. In particular, $\theta_t(x) = \min_{y \geq x} \{K\delta(y - x) + c(y - x) + g(y) + \gamma \mathbb{E}_D[\theta_{t+1}(y - D)]\}$
[show annotation](#)

Now $\theta_t(x)$ must account for the fixed cost in period t (if any), as well as the purchase cost and expected holding and stockout costs in period t , and the expected future costs, as in the $K = 0$ model. In particular,

$$\theta_t(x) = \min_{y \geq x} \{K\delta(y - x) + c(y - x) + g(y) + \gamma \mathbb{E}_D[\theta_{t+1}(y - D)]\}$$

where

$$\delta(z) = \begin{cases} 1, & \text{if } z > 0 \\ 0, & \text{otherwise} \end{cases}$$

Note : Since here fixed cost is not zero, so add the fixed costs term $K\delta(y - x)$. It also consists of the general equation of periodic review, as follows (figure from [Link](#)):

$\theta_t(x)$: t 阶段初始库存 $I_t = x$
 阶段 $t, t+1, \dots, T$ 的总成本

存货成本, 即单周期的 news vendor

$$g(y) = h \int_0^y (y-d) f(d) dd + p \int_y^\infty (d-y) f(d) dd$$

$$\theta_t(x) = \min_{y \geq x} \left\{ \underbrace{k \delta(y-x)}_{\text{固定成本}} + \underbrace{c(y-x)}_{\text{定货成本}} + \underbrace{g(y)}_{\text{未来阶段的费用}} + \underbrace{r E_D[\theta_{t+1}(y-D)]}_{\text{未来阶段的费用}} \right\}$$

$$\delta(z) = \begin{cases} 1, & z \geq 0 \\ 0, & \text{otherwise} \end{cases}$$

each starting inventory level x . However, just as before, we would rather have a simple policy to follow, rather than having to specify $y_t(x)$ for every t and x .

And, just as before, this is a

[show annotation](#)

point at which we stop ordering. In particular, for period t , there are values S_t and s_t such that for $x \leq s_t$, we have $y_t(x) = S_t$, and for $x > s_t$, we have

$y_t(x) = x$. In other words, these curves each depict an (s, S) policy. We will

prove in Section 4.5.2.

[show annotation](#)

4.4.4 infinite Horizon

0: $y_t(x)$. 4.4.4 Infinite Horizon Recall that the infinite-horizon model with no fixed costs (Section 4.3.4) is as simple as the single-period model (Section 4.3.2). Unfortunately, this is not true

[show annotation](#)

-period model (Section 4.3.2). Unfortunately, this is not true in the fixed-cost case. The infinite-horizon model is more difficult than its single-period or finite-horizon counterparts. To analyze it, we will need a

[show annotation](#)

We need a bit of renewal theory. A renewal process is a random variable $N(t)$ that counts the number of "renewals" that have occurred by time t , where the amount of time between the $(n-1)$ st renewal and the n th renewal is a

random variable X_n . The X_n are independent and id

[show annotation](#)

4.5 Policy Optimality

(optimal) 4.5 POLICY OPTIMALITY Now that we know how to find the optimal S for a base-stock policy (Section 4.3) and the optimal s and S for an (s, S) policy (Section 4.4), we prove that those policy types are in fact optimal for their respective problems. In a way this is a lot to ask—

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In a way this is a lot to ask—we are trying to show that no other policy, of any type, using any parameters, can outperform our chosen policy type (provided we choose the optimal parameters) in the long run. Fortunately, we do not need to

[show annotation](#)

imal policy has the desired form. We will first consider the zero-fixed-cost case, then the fixed-cost case, in both cases considering single-period, finite-horizon, and infinite-horizon cases separately. We will use the same assumption

[show annotation](#)

ion as in Section 4.4, as well. We continue to assume that the cost and demand parameters are stationary, but the results below still hold if these vary from period to period (deterministically). Let's focus for a minute on fini

[show annotation](#)

Recall the optimal cost in periods t, \dots, T if we begin period t with an inventory level of x , can be calculated recursively as:

$$\theta_t(x) = \min_{y \geq x} \{K\delta(y - x) + c(y - x) + g(y) + \gamma \mathbb{E}_D[\theta_{t+1}(y - D)]\}$$

Inventory level x in each period t . Our goal throughout this section will be to use the structure of (4.81) to show that the optimal actions follow the policies we

have conjectured are optimal .4.5.1 Zero Fixed Costs: Base-St
[show annotation](#)

4.5.1 Zero Fixed Costs: Base-Stock Policies

Fixed Costs: Base-Stock Policies We first consider the case in which $K = 0$ and prove that—regardless of the horizon length—a base-stock policy is always optimal . These results date back to Kar
[show annotation](#)

Single Period:

we'll consider the special case in which $T = 1$ and $K = 0$. We'll also assume that the terminal cost function (i.e., $\theta_{t+1}(x) = 0$, see [Section 4.3.3](#)) is equal to 0. Then, the optimal cost reduces to:

$$\theta(x) = \min_{y \geq x} \{c(y - x) + g(y)\}$$

We can rewrite $\theta(x)$ as

$$\theta(x) = \min_{y \geq x} \{H(y) - cx\}$$

where

$$H(y) = cy + g(y)$$

Since we are calculating $\theta(x)$ for fixed x , we see that the optimal decision can be found by minimizing $H(y)$ over $y \geq x$, that is, starting at $y = x$, we want to minimize $H(y)$ looking only "to the right" of x .

If $H(y)$ is convex, we can have:

- If $x < S$, then the optimal strategy is to set $y = S$
- if $x \geq S$, the optimal strategy is to do nothing, to set $y = x$. In other words, the optimal policy is a *base-stock policy*.

a base-stock policy is optimal. And $H(y)$ is convex because $g(y)$ is convex, so we have now sketched the proof of the following theorem. $SyH(y) (a) H(y)$

convex; base-stoc

[show annotation](#)

cal shapes of the function $H(y)$. Theorem 4.10 A base-stock policy is optimal for the single-period problem with no fixed costs. What if $H(y)$ is nonconvex?

(This

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Finite Horizon:

IC REVIEW 4.5.1.2 Finite Horizon It was simple to prove that $H(y)$ is convex, and therefore that a base-stock policy is optimal, for the single-period problem. Our main goal in this section is

[show annotation](#)

4.5.2 Nonzero Fixed Costs: (s, S) Policies

nonzero Fixed Costs: (s, S) Policies We now allow $K \neq 0$ and prove that an (s, S) policy is optimal. We will present formal proofs for

[show annotation](#)

4.6 Lost Sales

(See Zheng (1991).) 4.6 LOST SALES Throughout this chapter, we have assumed that unmet demands are backordered. In this section, we assume instead

[show annotation](#)

re backordered. In this section, we assume instead that they are lost. The distinction is only important when $T > 1$. (When $T = 1$, unmet demands can only be lost.) 4.6.1 Zero Lead Time In this section

[show annotation](#)

4.6.1 Zero Lead Time

assume that the lead time $L = 0$. First consider the case in which $K = 0$. In the finite-horizon model, the DP recursion (4.36) changes only slightly: $\theta_t(x) =$

$\min_{y \geq x} \{c(y-x) + g(y) +$
[show annotation](#)

$$\theta_t(x) = \min_{y \geq x} \{c(y-x) + g(y) + \gamma \mathbb{E}_D[\theta_{t+1}(y-D)]^+\}$$

Note: the positive part of $y - D$ to reflect the fact that the inventory level cannot become *negative*.

hout modification. LOST SALES 137 A base-stock policy is still optimal for the infinite-horizon model. Under the average-cost criterion ($\gamma = 1$) with lost sales, it is no longer true that we or
[show annotation](#)

5. Stochastic Inventory Models: Continuous Review

5.1 (r, Q) Policies

TINUOUS REVIEW 5.1 (r,Q) POLICIES In this chapter, we consider a setting similar to the economic order quantity (EOQ) model (Section 3.2) but with stochastic demand. The mean demand per year is λ .
[show annotation](#)

The mean demand per year is λ . The inventory position is monitored continuously, and orders may be placed at any time. There is a deterministic lead time $L (\geq 0)$. Unmet demands are backordered. If the demand has a continuous
[show annotation](#)

. Unmet demands are backordered. If the demand has a continuous distribution, then the inventory level decreases smoothly but randomly over time, with rate λ , as in Figure 5.1. (Think of liq
[show annotation](#)

(r, Q) Policy:

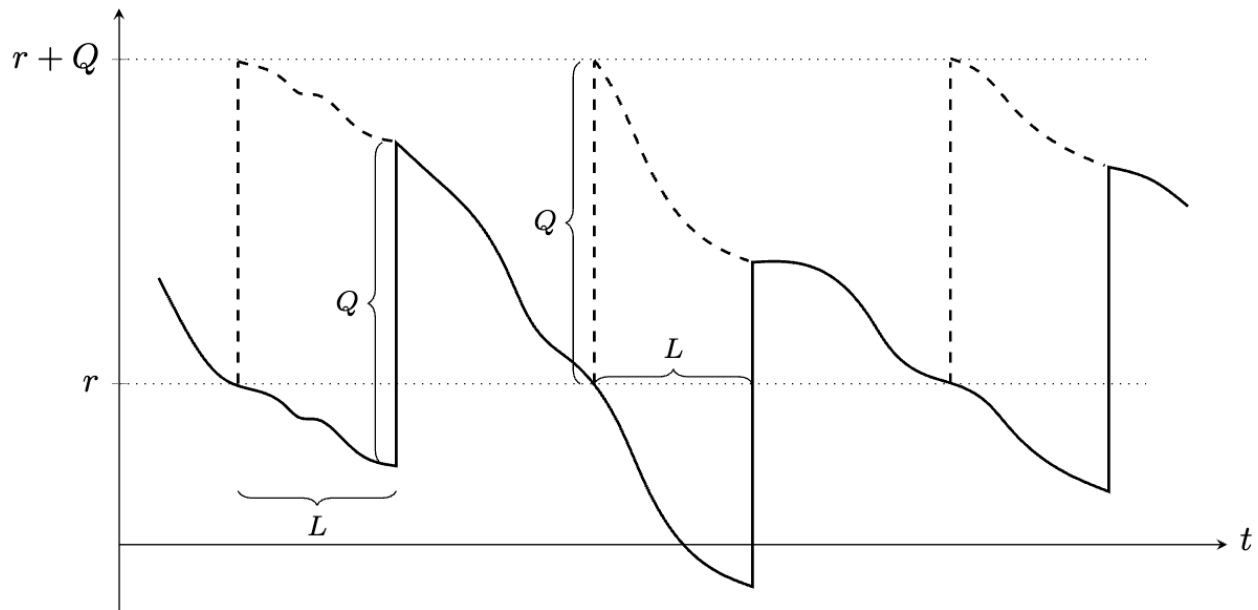


Figure 5.1 Inventory level (solid line) and inventory position (dashed line) under (r, Q) policy.

reorder point, as in Section 5.5. We'll assume the firm follows an (r, Q) policy: When the inventory position reaches a certain point (call it r), we place an order of size Q . L years later, the order arrives. In the intervening time, the inventory level and inventory position differ from each other during lead times but coincide otherwise.

An (r, Q) policy is known to be optimal for a continuous-review system, or we may have stocked out. Note that the inventory level (solid line in Figure 5.1) and inventory position (dashed line) differ from each other during lead times but coincide otherwise.

Differing from the EOQ model, which has a single decision variable Q , the (r, Q) Policy has two decision variables: Q (the order quantity, sometimes called the batch size) and r (the reorder point)

Our goal is to determine the optimal r and Q to minimize the expected cost per year. In a continuous-review setting, the inventory level and inventory position differ from each other during lead times but coincide otherwise.

or for periodic-review systems, since in either case the inventory position may fall strictly below the reorder point before a replenishment order is placed. In

this chapter, we will focus f
[show annotation](#)

5.2 Exact (r, Q) Problem With Continuous Demand Distribution

ND DISTRIBUTION In this section, we introduce an exact model for systems with continuous demand distributions. We first formulate the expected cost function and then derive optimality conditions for it. We continue to consider the usual
[show annotation](#)

The usual costs:

- Fixed cost: $K \geq 0$
- Purchase cost: $c \geq 0$
- Holding cost: $h > 0$
- Stockout cost: $p > 0$
- D : the lead-time demand (运输期间的需求), a random variable with mean μ and variance σ^2 , pdf $f(d)$ and cdf $F(d)$

5.2.1 Expected Cost Function

ime.5.2.1 Expected Cost Function Our first step is to derive an exact expression for the expected cost as a function of r and Q . We place orders, on average, every
[show annotation](#)

First, we place orders, on average every Q/λ years. There the expected fixed cost is given by $K\lambda/Q$.

If the inventory position at time t is given by $IP(t)$, then the inventory level at time $t + L$ is given by:

$$IL(t + L) = IP(t) - (t, t + L]$$

As in the periodic-review case, we can drop the time indices in steady state and write:

$$IL = IP - D$$

where D is the lead-time demand.

of stochastic lead-time settings. Once we determine the distribution of IP , the (unconditional) expected inventory cost then follows from the law of total expectation. In particular, let $\bar{g}(x)$ be the
[show annotation](#)

Let $\bar{g}(x)$ be the rate at which the inventory cost accrues when $IL = x$:

$$\bar{g}(x) = hx^+ + px^-$$

Note: $g(\cdot)$ is a rate because the inventory level is changing continuously over time, given in units of money per year. Then the expected inventory cost per year is:

$$\begin{aligned} \mathbb{E}[\text{inventory cost}] &= \mathbb{E}_{IL}[\bar{g}(IL)] \\ &= \mathbb{E}_{IP}[\mathbb{E}_{IL|IP}[\bar{g}(IL)]] \\ &= \mathbb{E}_{IP}[\mathbb{E}_D[\bar{g}(IP - D)]] \\ &= \mathbb{E}_{IP}[g(IP)] \end{aligned}$$

where

$$g(y) = h\mathbb{E}[(y - D)^+] + p\mathbb{E}[(D - y)^+]$$

$g(y)$ is the rate at which the expected inventory cost accrues at time $t + L$ when the inventory position at time t equals y .

e its optimizer, given by (4.17). It remains to determine the distribution of IP . By the definition of an (r, Q) policy, we know that IP takes values only in $[r, r + Q]$. It turns out that IP has a very
[show annotation](#)

在一些简单例子中, IP 可以是简单的分布, 如均匀分布。因此, 我们可以用如下积分形式计算 *期望损失*:

$$\mathbb{E}[\text{inventory cost}] = \frac{1}{Q} \int_r^{r+Q} g(y) \, dy$$

Combining the expected inventory cost and the expected fixed cost $K\lambda/Q$, we have the expected total cost per year:

$$g(r, Q) = \frac{K\lambda + \int_r^{r+Q} g(y) \, dy}{Q}$$

eng (1992) proves the following: **Lemma 5.1** $g(r, Q)$ is jointly convex in r and Q .

Proof. Let $l(r, Q) = 1/Q \int_r^{r+Q} g(y) \, dy$

[show annotation](#)

$g(r, Q)$ is proven by Zipkin (1986a). In what follows, we use the expected cost expression (5.7) to derive optimality conditions for r and Q by first fixing Q and finding the optimal corresponding r , and then optimizing over Q .

Although these conditions tell

[show annotation](#)

5.2.2 Optimality Conditions

$r^*(Q)$ be the optimal r for a given Q . **Lemma 5.2** For any $Q > 0$, $r = r^*(Q)$ if and only

if $g(r) = g(r + Q)$. (5.9) *Proof.* Fol

[show annotation](#)

Lemma For any $Q > 0$, $r = r^*(Q)$ if and only if

$$g(r) = g(r + Q)$$

r^* , due to the convexity of $g(y)$. The motivation behind this result is that, during one replenishment cycle, we need to pass through all of the inventory positions in $[r, r + Q]$, and we spend an equal amount on

[show annotation](#)

Theorem (r, Q) minimize $g(r, Q)$ if and only if:

$$g(r, Q) = g(r + Q) = g(r)$$

5.3 Approximations for (r, Q) Problem With Continuous Distribution

5.3.1 Expected-Inventory-Level Approximation

ed-Inventory-Level Approximation The first approximation we discuss is probably the best known and most widely covered approximation to find r and Q . (Unfortunately, it is also one of the most difficult to understand.)
[show annotation](#)

was introduced by Hadley and Whitin (1963). We call this the expected-inventory-level (EIL) approximation, for reasons that will become clear shortly. The approach relies on the following two simplifying assumptions:
[show annotation](#)

that will become clear shortly. The approach relies on the following two simplifying assumptions to make the model tractable: • Simplifying Assumption 1 (SA1)
[show annotation](#)

Two assumptions:

1. Simplifying Assumption 1 (SA1): Incur holding costs at a rate of $h \cdot IL$ per year, where IL is the inventory level, whether IL is positive or negative.
2. Simplifying Assumption 2 (SA2): The stockout cost is charged once per unit of unmet demand, not per year.

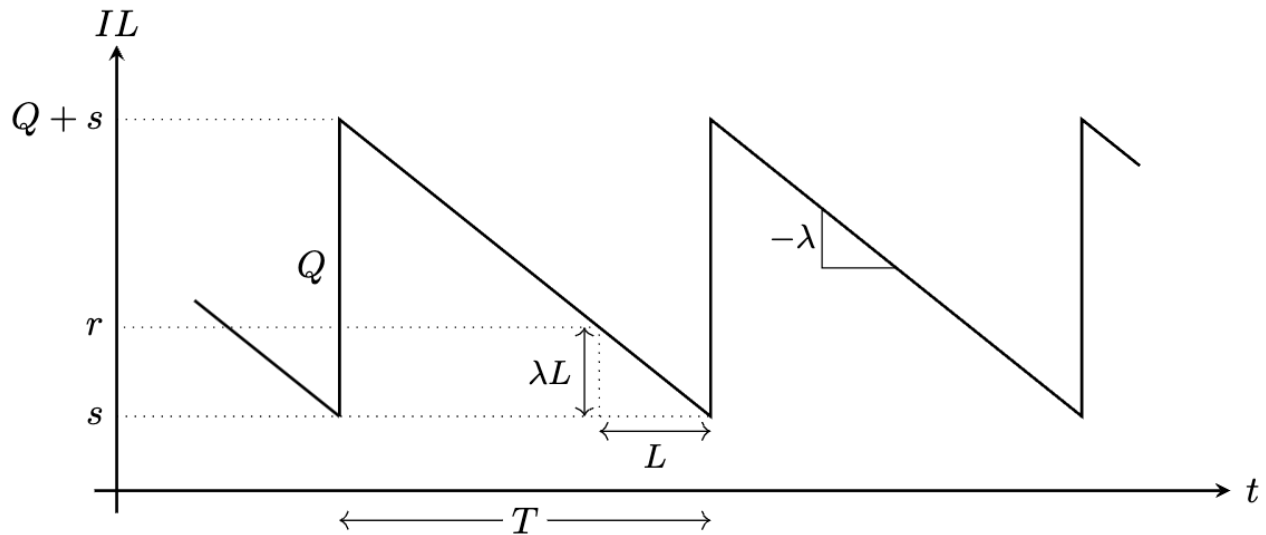


Figure 5.3 Expected inventory curve for (r, Q) policy.

The costs:

- The expected on-hand inventory when the order arrives:

$$s = r - \lambda L$$

- The average inventory level:

$$s + \frac{Q}{2} = r - \lambda L + \frac{Q}{2}$$

1. By SA1, the *expected holding cost* per year is:

$$h \left(r - \lambda L + \frac{Q}{2} \right)$$

Note: this expression is only approximate, since that we are calculating the expected holding cost as $h \cdot \mathbb{E}[IL]^+$ (provided that $\mathbb{E}[IL] > 0$).

L+], and the two are not equal. That is why we refer to this as the "expected-inventory-level" approximation. The problem is more difficult without SA1 because of the nonlinearity introduced by the $[\cdot]^+$ operator. As previously noted, the EIL app
[show annotation](#)

2. **Fixed cost** : $\frac{K\lambda}{Q}$

• **Stockout cost** :

$$\mathbb{E}[(D - r)^+] = \int_r^\infty (d - r)f(d) \, dd = n(r)$$

$= \int_r^\infty (d - r)f(d) \, dd = n(r)$, (5.14) where $n(r)$ is the loss function for the lead-time demand distribution . (See Section 4.3.2 or Section [show annotation](#))

The expected number of stockout per year is

$$\frac{n(r)}{\mathbb{E}[T]} = \frac{\lambda n(r)}{Q}$$

3. then by SA2, the **expected stockout cost** per year is simply:

$$\frac{p\lambda n(r)}{Q}$$

r year is simply $p\lambda n(r)Q$. (5.15) Note that we are assuming that $r > 0$, which is a reasonable assumption in practice . (The reason we make simplifying [show annotation](#))

The total cost per year:

$$g(r, Q) = h \left(r - \lambda L + \frac{Q}{2} \right) + \frac{K\lambda}{Q} + \frac{p\lambda n(r)}{Q}$$

Solution:

• For Q :

$$\begin{aligned} \frac{\partial g}{\partial Q} &= \frac{h}{2} - \frac{K\lambda}{Q^2} - \frac{p\lambda n(r)}{Q^2} = 0 \\ \Leftrightarrow \frac{1}{Q^2} [K\lambda + p\lambda n(r)] &= \frac{h}{2} \\ \Leftrightarrow Q^2 &= \frac{2[K\lambda + p\lambda n(r)]}{h} \\ Q &= \sqrt{\frac{2\lambda[K + pn(r)]}{h}} \end{aligned}$$

- For r :

$$\begin{aligned} \frac{\partial g}{\partial r} &= h + \frac{p\lambda n'(r)}{Q} = 0 \\ \Leftrightarrow h + \frac{p\lambda(F(r) - 1)}{Q} &= 0 \\ r &= F^{-1}\left(1 - \frac{Qh}{p\lambda}\right) \end{aligned}$$

5)), so $r = F^{-1}(1 - Qhp\lambda)$. (5.18) Now we have two equations with two unknowns, but these equations cannot be solved in closed form. The approach given in Algorithm [show annotation](#)

cannot be solved in closed form. The approach given in Algorithm 5.1 first sets Q equal to the EOQ quantity, i.e., ignoring the demand randomness. It then proceeds iteratively, [show annotation](#)

le 5.1. 5.3.1.3 Service Levels One major limitation of (r, Q) policies as formulated above is that p is very hard to estimate. But there is a close relations [show annotation](#)

5.3.2 EOQB Approximation

139.1. 5.3.2 EOQB Approximation There are important connections between the EOQ problem with planned backorders (EOQB; Section 3.5) and (r, Q) policies [show annotation](#)

5.3.3 EOQ + SS Approximation

5.2. 5.3.3 EOQ+SS Approximation Another common approximation for r and Q is to convert the inventory-cost parameters into a service level and then to use the approach described in Section 5.3.1.3 for type-1 service level constraints. In particular, $Q = \sqrt{2K\lambda h}$ APPROXIM [show annotation](#)

5.4 Exact (r, Q) Problem With Continuous Distribution: Properties of Optimal r and Q

ON: PROPERTIES OF OPTIMAL r AND Q We now return to the exact model from Section 5.2. We have two main goals in this section. First, we will analyze the pro [show annotation](#)

1. We will analyze the properties of optimal solutions (and their costs) for (r, Q) policies, by deriving *optimality conditions* for r and Q and then providing *properties* of the resulting optimal solutions.
2. We will compare (r, Q) policies to the EOQB model and prove.

to the EOQB model and prove that, if the EOQB model is used as a heuristic for optimizing r and Q , as discussed in Section 5.3.2, the resulting error has a fixed bound. We do this by treating the EOQB [show annotation](#)

Let $G(Q)$ equal the expected cost per year as a function of Q , assuming r is set optimally for that Q ,

$$G(Q) = g(r(Q), Q)$$

Let $H(Q)$ be the value of $g(y)$ at $y = r(Q)$, or $r(Q) + Q$

$$H(Q) = g(r(Q)) = g(r(Q) + Q)$$

Then we have

$$G(Q) = \frac{K\lambda + \int_0^Q H(y) dy}{Q}$$

6. Multi-echelon Inventory Models

.1 INTRODUCTION In this chapter, we study inventory optimization models for multiechelon (or multistage) systems with shipments made among the stages

. There are two common ways to interpret the stages or nodes in the multiechelon system:
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6.1 Introduction

There are two common ways to interpret the stages or nodes in the multiechelon system:

1. Stages represent locations in a supply chain network, and links among the stages represent physical shipments of goods.
2. Stages represent processes that the product must undergo during manufacturing, assembly, and/or distribution.

Shipments of goods. For example, the stages in Figure 6.1(a) may represent the following physical locations: a supplier in China, a factory in California, a warehouse in Chicago, and a retailer in Detroit (respectively).

2. Stages represent processes that

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ns between steps in the process. For example, the stages in Figure 6.1(a) may represent the following processes: manufacturing, assembly, testing, and packaging. These four functions may take place in four different locations or all within the same building—it is largely irrelevant from the perspective of the inventory model.

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8. Facility Location Models

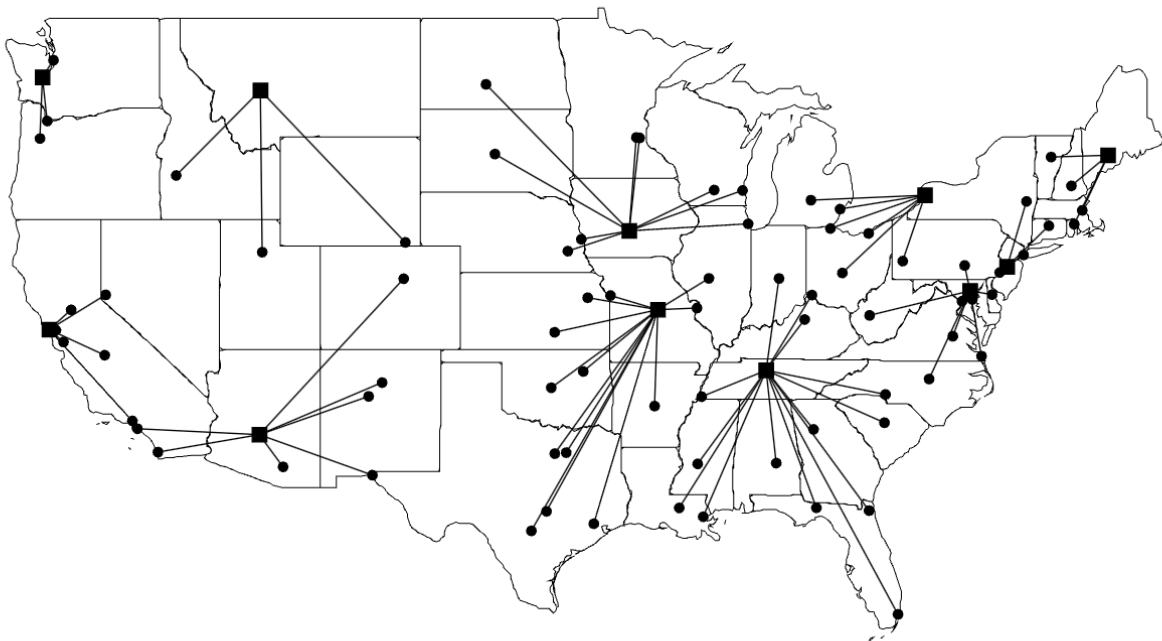
8.1 Introduction

LOCATION MODELS 8.1 INTRODUCTION One of the major strategic decisions faced by firms is the number and locations of factories, warehouses, retailers, or other physical facilities. This is the purview of a large [show annotation](#)

as facility location problems. The key trade-off in most facility location problems is between the facility cost and customer service. If we open a lot of facilities ([show annotation](#))

- More facilities

lity cost and customer service. If we open a lot of facilities (Figure 8.1(a)), we incur high facility costs (to build and maintain them), but we can provide good service since most customers are close to a facility. On the other hand, if we open [show annotation](#)

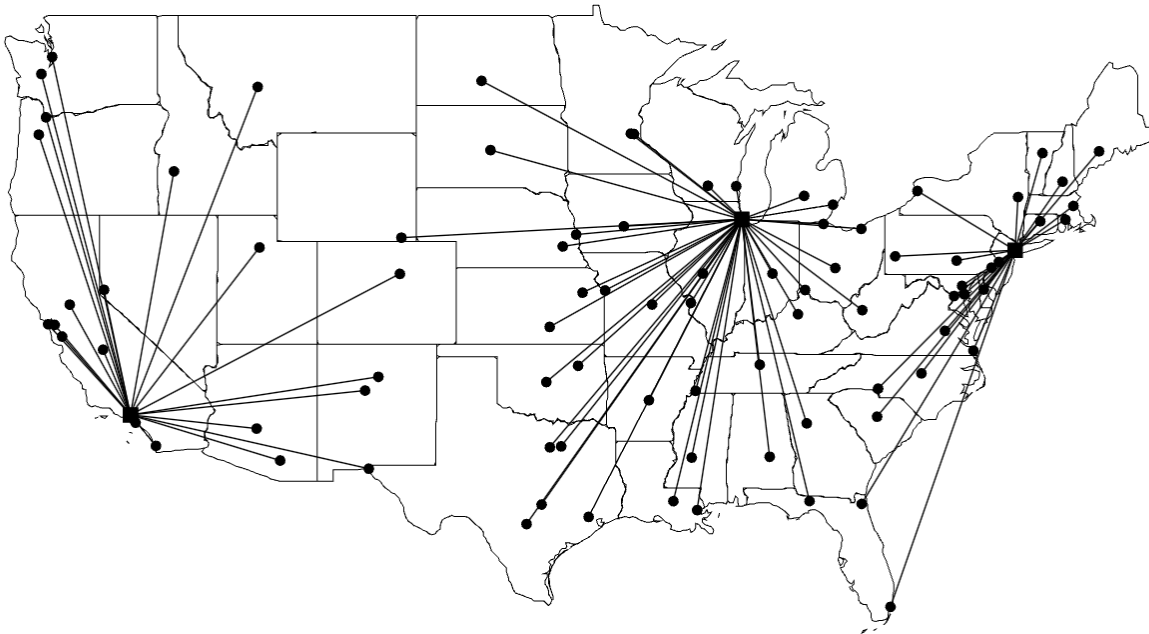


(a) Many facilities open.

- Few facilities

a facility. On the other hand, if we open few facilities (Figure 8.1(b)), we reduce our facility costs but must travel farther to reach our customers (or they to reach us). Most (but not all) location prob

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(b) Few facilities open.

customers (or they to reach us). Most (but not all) location problems make two related sets of decisions: (1) where to locate, and (2) which customers are assigned or allocated to which facilities. Therefore, facility location prob

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allocated to which facilities. Therefore, facility location problems are also sometimes known as location–allocation problems. A huge range of approaches has

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ing facility location decisions. These differ in terms of how they model facility costs (for example, some include the cost explicitly, while others impose a constraint on the number of facilities to be opened) and how they model customer service (for example, some include a transportation cost, while others require all or most facilities to be covered—that is, served by a facility that is within some specified distance). Facility location problems

come

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ion as well as later extensions. In addition to supply chain facilities such as plants and warehouses, location models have been applied to public sector facilities such as bus depots and fire sta

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not really "facilities" at all. In addition, many operations research problems can be formulated as facility location problems or have subproblems that resemble them. Facility location problems are

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th theoretical and applied work. In this chapter, we will begin by discussing a classical facility location model, the uncapacitated fixed-charge location problem (UFLP), in Section 8.2. The UFLP and i

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the UFLP), and in Section 8.4, we discuss covering models (including the p-center, set covering, and maximal covering problems). We briefly discuss a variety of

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8.2 The Uncapacitated fixed-charge Location Problem

8.2.1 Problem Statement

PROBLEM 8.2.1 Problem Statement The uncapacitated fixed-charge location problem (UFLP) chooses facility locations in order to minimize the total cost of building the facilities and transporting goods from facilities to customers. The UFLP makes location decisio

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oreven fire stations and homes. Sometimes it's also useful to think of an upstream echelon, again with fixed location(s), that serves the DCs. Each

potential DC location has a
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- Fixed cost

ocation(s), that serves the DCs. Each potential DC location has a fixed cost that represents building (or leasing) the facility; the fixed cost is independent of

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- Transportation cost

is 270 FACILITY LOCATION MODELS a transportation cost per unit of product shipped from a DC to each customer. There is a single product. The D

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- Objective

s assumption in Section 8.3.1.) The problem is to choose facility locations to minimize the fixed cost of building facilities plus the transportation cost to transport product from DCs to customers, subject to constraints requiring every customer to be served by some open DC. As noted above, the key trade-o

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er to be served by some open DC. As noted above, the key trade-off in the UFLP is between fixed and transportation costs. If too few facilities are open,

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8.2.2 Formulation

Define the following notations:

Sets:

- I : set of customers

- J : set of potential facility locations

Parameters

- h_i : annual demand of customer $i \in I$
- c_{ij} : cost to transport one unit of demand from facility $j \in J$ to customer $i \in I$
- f_j : fixed annual cost to open a facility at site $j \in J$

Decision Variables

- x_j : 1 if facility j is opened, 0 otherwise
- y_{ij} : the fraction of customer i 's demand that is served by facility j

Note : The transportation costs c_{ij} might be of the form $k \times$ distance for some constant k (if the shipping company charges k per mile per unit) or more arbitrary (for example, based on airline ticket prices, which are not linearly related to distance)

linearly related to distance). In the former case, distances may be computed in a number of ways: • *Euclidean distance: The distance between two points in a 2D plane is the length of the line segment connecting them.*
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Distances:

- *Euclidean distance:*
- *Manhattan or rectilinear metric*
- *Great circle*
- *Highway/network*
- *Matrix*

based on airline ticket prices. In general, we won't be concerned with how transportation costs are computed—we'll assume they are given to us already as the parameters c_{ij} . The UFLP is formulated as follows.
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The UFLP is formulated as follows:

$$\min \sum_{j \in J} f_j x_j + \sum_{i \in I} \sum_{j \in J} h_i c_{ij} y_{ij}$$

subject to

$$\begin{aligned}\sum_{j \in J} y_{ij} &= 1 && \forall i \in I \\ y_{ij} &\leq x_j && \forall i \in I, \forall j \in J \\ x_j &\in \{0, 1\} && \forall j \in J \\ y_{ij} &\geq 0 && \forall i \in I, \forall j \in J\end{aligned}$$

Note : in the discussion that follows, we'll use z^* to denote the optimal objective value of (UFLP).

anne (1964) and Balinski(1965). The objective function (8.3) computes the total (fixed plus transportation) cost. *In the discussion that follows,*
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together ensure that $0 \leq y_{ij} \leq 1$. In fact, it is always optimal to assign each customer solely to its nearest open facility. *(Why?) Therefore, there always ex*
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objective value is no greater. It is important to understand that the IPs have the same optimal objective value, but the LPs have different values—one provides a weaker LP bound than the other. *The UFLP is NP-hard (Garey and J*
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exact algorithms and heuristics. Some of the earliest exact algorithms involve simply solving the IP using branch-and-bound. *Today, this would mean solving*
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o solve problems of modest size. Therefore, a number of other optimal approaches were developed. Two of these—Lagrangian relaxation and a dual-ascent method called DUALOC—are discussed in Sections 8.2.3 and 8.2.4, respectively. *Many other IP techniques, suc*
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8.2.3 Lagrangian Relation

Relaxation 8.2.3.1 Introduction One of the methods that has proven to be most effective for the UFLP and other location problems is Lagrangian relaxation, a standard technique for integer programming (as well as other types of optimization).
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LAGRANGIAN RELAXATION Lagrangian relaxation is to remove a set of constraints to create a problem that's easier to solve than the original. But instead of just removing them, we add them in the objective function by adding a term that penalizes solutions for violating the constraints. This process gives a lower bound on the optimal objective value. When the upper and lower bounds are close (say, within 1%), we know that the feasible solution we have found is close to optimal. For more details on Lagrangian relaxation, see the next section.
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Actually, it is to construct a convex function, then let its derivative to zero.

them in the objective function by adding a term that penalizes solutions for violating the constraints. This process gives a lower bound on the optimal objective value. When the upper and lower bounds are close (say, within 1%), we know that the feasible solution we have found is close to optimal. For more details on Lagrangian relaxation, see the next section.
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on the optimal objective value. When the upper and lower bounds are close (say, within 1%), we know that the feasible solution we have found is close to optimal. For more details on Lagrangian relaxation, see the next section.
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8.2.3.2 Relaxation We relax constraints (8.4), removing them from the problem and adding a penalty term to the objective function: $\sum_{i \in I} \lambda_i (1 - y_{ij}) - \sum_{j \in J} y_{ij}$. The λ_i are called Lagrange multipliers.
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$$\sum_{j \in J} \lambda_i (1 - y_{ij})$$

The λ_i are called **Lagrange multipliers**.

present the vector of λ_i values. For now, assume λ is fixed. Relaxing constraints (8.4) gives us the following problem, known as the Lagrangian subproblem: (UFLP-LR λ) minimize $\sum_{j \in J} f_j x_j + \sum_{i \in I} \lambda_i (1 - y_{ij}) - \sum_{j \in J} y_{ij}$
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The *Lagrangian subproblem* :

$$\begin{aligned} \min \sum_{j \in J} f_j x_j + \sum_{i \in I} \sum_{j \in J} h_i c_{ij} y_{ij} + \sum_{j \in J} \lambda_j (1 - y_j) \\ = \sum_{j \in J} f_j x_j + \sum_{i \in I} \sum_{j \in J} (h_i c_{ij} - \lambda_j) y_{ij} + \sum_{j \in J} \lambda_j \end{aligned}$$

subject to

$$\begin{aligned} y_{ij} &\leq x_j && \forall i \in I, \forall j \in J \\ x_j &\in \{0, 1\} && \forall j \in J \\ y_{ij} &\geq 0 && \forall i \in I, \forall j \in J \end{aligned}$$

.How can we solve this problem? It turns out that the problem is quite easy to solve by inspection—we don't need to use an IP solver or any sort of complicated algorithm. 274 FACILITY LOCATION MODELS *Supp*
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ginal problem: $z_{LR}(\lambda) \leq z^$. (8.16) The point of Lagrangian relaxation is not to generate feasible solutions, since the solutions to (UFLP-LR λ) will generally be infeasible for (UFLP). Instead, the point is to generate good (i.e., high) lower bounds in order to prove that a feasible solution we've found some other way is good.* For example, if we've found a f
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8.2.4 The DUALOC Algorithm

8.3 Other Minisum Models

. 2006). 8.3 OTHER MINISUM MODELS The UFLP is an example of a minisum location problem. Minisum models are so called because their objective is to minimize a sum of the costs or distances between customers and their assigned facilities (as well as possibly other term
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ch as fixed costs). In contrast, covering location problems are more concerned with the maximum distance, with the goal of ensuring that most or all customers are located close to their assigned facilities. 296 FACILITY

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generalizing, it can be said that minimum models are more commonly applied in the private sector, in which profits and costs are the dominant concerns, and covering models are most commonly applied in the public sector, in which service, fairness, and equity are more important. For further

discussion of this

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8.3.1 The Capacitated Fixed-Charge Location Problem

ion in many practical settings. The UFLP can be easily modified to account for capacity restrictions; the resulting problem (not surprisingly) is called the capacitated fixed-charge location problem, or CFLP. Suppose v_j is the maximum demand

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8.4 Covering Models

many other guidelines, says that fire departments should have the objective of arriving to a fire within 4 minutes of receiving a call (National Fire Protection Associ

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imum models can help much with, since the optimal solutions to those problems may assign some customers to very distant facilities if it is cost effective to do so. Instead, we need to use the no

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it is cost effective to do so. Instead, we need to use the notion of coverage, which indicates whether a given customer is within a prespecified distance, or coverage radius, of an open facility. For example, Figure 8.11 shows t

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om the equator. In this section, we discuss three seminal facility location models that use coverage to determine the quality of the solution. The first, the set covering lo

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1. Set covering location problem (SCLP): locates the minimum number of facilities to cover every demand node
2. *maximal covering location problem* (MCLP): covers as many demands as possible while locating a fixed number of facilities.
3. *p-center problem*: locates a fixed number of facilities to minimize the maximum distance from a demand node to its nearest open facility.

8.4.1 The Set Covering Location Problem

Covering Location Problem (SCLP) In the set covering location problem (SCLP), we are required to cover every demand node; the objective is to do so with the fewest possible number of facilities. The SCLP was first formulated in

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Parameters:

- $a_{ij} = 1$: if facility $j \in J$ can cover customer $i \in I$ (if it is open), 0 otherwise.

$\in I$ (if it is open), 0 otherwise The coverage parameter a_{ij} can be derived from a distance or cost parameter such as c_{ij} in the UFLP, for example: $a_{ij} = \{1, \text{ if } c_{ij} \leq r\}$

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Then, the SCLP can be formulated as follows:

$$\min \sum_{j \in J} x_j$$

subject to

$$\sum_{j \in J} a_{ij} x_j \geq 1 \quad \forall i \in I$$

$$x_j \in \{0, 1\} \quad \forall j \in J$$

82) are integrality constraints. Sometimes we wish to minimize the total fixed cost of the opened facilities, rather than the total number, in which case the following objective function is appropriate: minimize $\sum_{j \in J} f_j x_j$. (8.83) The SC [show annotation](#)

$$\min \sum_{j \in J} f_j x_j$$

8.4.2 The Maximal Covering Location Problem

han 88.7%, as we will see below. The maximal covering location problem (MCLP) seeks to maximize the total number of demands covered subject to a limit on the number of open facilities. It was introduced by Church and [show annotation](#)